ISXEVE - Feature - New #2036

Drones - Assign to fleet member

2017-12-18 10:22 AM - Funky

Status:	Closed	Start date:	2017-12-18
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
vbulletin_issue_id:			

Description

Advantages:

- Helps drone based multiboxing setups
- Able to assign to a ship with higher scan resolution
- Only need to lock the target on a single ship instead of multiple ships locking at once

History

#1 - 2017-12-19 04:42 AM - Amadeus

If you're asking for a new feature for ISXEVE, then I would like for you to explain exactly how you would do what you're requesting in the game. Also, a short example of how you might imagine I would impliment the request (i.e., suggestions on datatype/TLO names/members/methods, etc.)

#2 - 2017-12-19 07:23 AM - Funky

- File Assigning drones.png added
- File picture110-1.png added

Assigning drones is done by:

- 1. Right clicking a drone or a drone group
- 2. Navigating to the "Assist" dropdown option
- 3. Left clicking the Character you wish to assign the drones to

attached image of menu

If the fleet is large (>20) folders of size 20 break up the character list

Implementation:

Fleet:

AssignDroneTo(int64 droneID, int64 fleetmemberID) //Assign single drone to fleet member with ID AssignDroneTo(activedrone drone, fleetmember member) //Assign activedrone to fleetmember AssignDronesTo(int64 fleetmemberID) //Assign all drones to fleet member with ID AssignDronesTo(fleetmember member) //Assign all drones to fleetmember

ActiveDrone:

AssignTo(int64 fleetmemberID) //Assign activedrone to fleet member with ID AssignTo(fleetmember member) //Assign activedrone to fleetmember

#3 - 2018-02-20 11:52 AM - Funky

Update: "Istype eve" returns the following methods:

- DronesAssist
- DronesGuard

This methods signatures should be added to the wiki.

Consider this feature request closed.

#4 - 2018-05-03 10:50 PM - Amadeus

- Status changed from New to Closed

Files

Assigning drones.png	110 KB	2017-12-19	Funky
picture110-1.png	99.4 KB	2017-12-19	Funky

2024-04-09 1/1