

OgreBot - Bug #1990

I have proof that Ogre may eat Gnomes but certainly hate dogs

2017-09-02 03:26 AM - ethreayd

Status: New	
Priority: Normal	
Assignee:	
Category:	
Target version:	
vbulletin_issue_id:	
Description	
<p>When doing the Freeport quests, I notice that when the toon came close to a guard with a dog, even if they are grey to him and that he is in the right alignment (AKA evil), the toon autotarget the dog (even with autotarget disabled) and kill it (and also the guard that come to the rescue).</p> <p>This is a pain when doing BJ Quest because sometimes each party are at one side of a wall and everyone get stuck.</p> <p>I don't know why Ogre hates dogs, they are a very good friend and excellent with french fries.</p>	