

Quest Bot 3.00 BETA - Feature - New #1862

Encounter Scripting Group Role Support

2017-03-11 01:35 PM - bjcasey

|   |        |                        |            |
|---|--------|------------------------|------------|
| <b>Status:</b>  | New    | <b>Start date:</b>     | 2017-03-11 |
| <b>Priority:</b>  | Normal | <b>Due date:</b>       |            |
| <b>Assignee:</b>  |        | <b>% Done:</b>         | 0%         |
| <b>Category:</b>  |        | <b>Estimated time:</b> | 0.00 hour  |
| <b>Target version:</b>  |        |                        |            |
| <b>vbulletin_issue_id:</b>  |        |                        |            |
| <b>Description</b>  |        |                        |            |
| Setup Page - Page 2   |        |                        |            |
| BJ Movement Group Role Override   |        |                        |            |
| When a QB task is started, this will override the group role.   |        |                        |            |
| This would be useful when running solo or duo zones since most encounter coding requires GR1 and you might be running the content on something that is not typically GR1. |        |                        |            |