

BJScripts - Feature - New #1849

Ogre Navigation Integration

2017-02-23 08:01 PM - bjcasey

Status: New	Start date: 2017-02-23
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	
vbulletin_issue_id:	
Description	
<p>User creates a navigation file (must be xml) using Ogre Mapper (/EQ2OgreCommon/ZoneFiles/).</p> <p>User then imports the ogre navigation file into their task. The nav file structure is maintained and stored within the Task File.</p> <p>Add custom QB commands to "load/export" the navigation file to the proper Ogre Navigation folder, which should then allow OgreBot AH and Ogre Harvest to properly utilize the navigation file.</p> <p>This would still allow for only needing to distribute 1 file instead of a task file and an Ogre Navigation File.</p> <p>Combine this with Kannkor's new folder structure.</p>	