

OgreBot - Bug #1813

strange behavior of Ogre Craft in Malduran then using it at the Forge of Brell

2017-02-06 09:12 AM - ethreayd

Status:	New
Priority:	Normal
Assignee:	
Category:	Miscellaneous
Target version:	
vbulletin_issue_id:	

Description

I have a standard setup and I have put some craft in the queue

arming_malduran.png

In this configuration when hitting "Craft Queue" toons move to Gwynvyn NPC who is a "Deepforge Taskmaster". I try to reboot, to change the Navigation Options, unchecking everything. I also change the name of Forge to Forge of Brell (the CursorActor.Name) with and without space (ForgeofBrell).

So I can't use OgreCraft in this particular location.

History

#1 - 2017-02-06 09:13 AM - ethreayd

By moving the toon, obviously it is too far from the forge and do not craft.