

ISXEQ2 - Feature - Enhancement #1794

Craft Enhancement

2017-01-24 06:20 PM - Herculezz

Status:	Closed	Start date:	2017-01-24
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
vbulletin_issue_id:			

Description

Please modify craft so i can:

- 1: add the ability via command line to craft one single item ex: /craft "name of item"
- 2: if craft is ran while crafting have it automatically pickup reacting and finish the craft

Or if you like just release /craft script as open source as you suggested you might do a while back so someone interested could pickup and do these modifications and/or more in the future.

History

#1 - 2017-01-24 09:12 PM - Kannkor

Both of these currently exist inside of craft.

- 1) You can make a queue, and just load the queue on load. Craft MyArrowQueue
- 2) craftlite (craft, then click the craftlite button), is what actually handles the crafting. I just tested to confirm, it will work regardless of when craft is loaded.

Amadeus - There are missing .ToRecipeInfo. Can search for:

```
Me.Recipe[${pRecipe}].BuildComponent
```

And add in the missing .ToRecipeInfo.

#2 - 2017-01-26 11:27 PM - Amadeus

- Status changed from New to Closed