

OgreBot - Feature - New #1793

AutoHunt - New Member

2017-01-24 06:04 AM - bjcasey

Status: New	Start date: 2017-01-24
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	
vbulletin_issue_id:	
Description I would like a way to know that the Auto Hunt routine has found a mob to target so that I can stop Quest Bot's navigation and if enabled, OgreBot can do the pre-buffing.	