

ISXRI - Bug #1675

Herc, can you fix this?

2016-07-25 07:29 PM - wescondley@gmail.com

Status:	Resolved
Priority:	Normal
Assignee:	wescondley@gmail.com
Category:	Miscellaneous
Target version:	
vbulletin_issue_id:	
Description	
<p>[20224000] ISXEQ2: groupmember.ToActor[] is deprecated. Simply remove it entirely (e.g., \${Me.Group[#].ToActor} becomes \${Me.Group[#]})</p> <p>[20224000] ISXEQ2: groupmember.ToActor[] is deprecated. Simply remove it entirely (e.g., \${Me.Group[#].ToActor} becomes \${Me.Group[#]})</p> <p>[20224000] ISXEQ2: groupmember.ToActor[] is deprecated. Simply remove it entirely (e.g., \${Me.Group[#].ToActor} becomes \${Me.Group[#]})</p> <p>[20224000] ISXEQ2: groupmember.ToActor[] is deprecated. Simply remove it entirely (e.g., \${Me.Group[#].ToActor} becomes \${Me.Group[#]})</p> <p>[20224000] ISXEQ2: groupmember.ToActor[] is deprecated. Simply remove it entirely (e.g., \${Me.Group[#].ToActor} becomes \${Me.Group[#]})</p>	
<p>It's complete spam in the console. About 10 line per second. Can't make heads or tails of anything else. Not sure about anyone else, but it's doing it on every character I run.</p>	
<p>Thanks</p>	

History

#1 - 2016-11-13 01:56 PM - Herculezz

- Status changed from New to Resolved

Done