

OgreBot - Feature - New #1640

Cast Stack - Recast when X seconds or less left on duration

2016-06-23 01:21 PM - ClassicCoke

Status:	New	Start date:	2016-06-23
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
vbulletin_issue_id:			
<div>Description</div> <p>It would be nice to be able to specify, instead of just Ignore Duration, that you could cast the spell when a buff has X seconds or less left.</p> <p>ex, once the group ward is down to 2 seconds left, start casting it</p> <p>Additionally it might be nice if we could specify...</p> <p>Cast ward when the HP left are less than X</p> <p>Cast when Increments of a different spell are between Min/Max</p> <p>(Warlock AA Increments make some spells cast much faster)</p> <p>The name of a different buff to watch (seems like a lot of AAs have a different buff/effect that they trigger than the ability name)</p> <p>Don't cast if a different Buff is up already</p> <p>Cast only when a different buff exists already</p>			

History

#1 - 2016-06-23 04:00 PM - Pork

Also : Allow CAs to have a [Timer] where they wont cast that CA again for [x] amount of seconds. Useful when recast on CA is Really short.

Also usefull for wards and so on to get more dps.