

EVEBot - Bug #1591

Station NULL

2016-04-15 12:49 AM - Nerumph

<b>Status:</b>	New	
<b>Priority:</b>	Normal	
<b>Assignee:</b>	Nerumph	
<b>Category:</b>		
<b>Target version:</b>		
<b>vbulletin_issue_id:</b>		
<b>Description</b> When any ship under control of EVEBot warps to station via the "Station.DockAtStation" function, station name is always returned back as "Docking at Station NULL" under the debug log. It then forces the ship to warp to safety spots and not dock up. This is particularly frustrating when in the hauling mode as it makes it almost impossible to haul to station.		