

ISXRI - Feature - Enhancement #1586

Stygian Threshold [Heroic] - Mawz Harak

2016-04-05 01:15 PM - blammo

Status: Closed	Start date: 2016-04-05
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	
vbulletin_issue_id:	

Description

group placement on this fight needs improvement. His 15 second stun "unholy howl" is a fairly small cone, and can be avoided, but isn't with present script. one/both healers get stunned, group dies.

I tried doing this fight manually, out in the middle of the platform Mawz spawns on, placed like this: (forgive the ascii art)

```
.....[MAWZ HAWK]
```

```
.....TANK.....
```

```
Healer.....GROUP
```

and the only person who got stunned was the tank, was immediately cured. Everybody else was out of his cone.

History

#1 - 2016-04-05 06:59 PM - blammo

two things:

1. The stun is a curse, so none of the self-cure items, or avoid stun/stifle/etc items work.
2. The stun increases in time.. 15 seconds, then 35, then 55 seconds... so obviously we want to avoid it.

#2 - 2016-07-11 02:12 AM - Herculezz

- Tracker changed from Bug to Feature - Enhancement

#3 - 2016-12-04 09:39 PM - Herculezz

- Status changed from New to Deferred

#4 - 2016-12-04 09:40 PM - Herculezz

- Status changed from Deferred to New

#5 - 2016-12-04 09:40 PM - Herculezz

- Status changed from New to Closed