

OgreBot - Feature - New #1581

Necro Pet Switching

2016-03-06 02:36 PM - nschipon

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Category:		Estimated time:	0.00 hour
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Description

Necromancers use various pets for different types of encounters, if the necro is in a single target fight we would want to use the nightshade pet for higher dps results from the pet... in an encounter or AOE fight we would rather have a grim scorcereer that uses AOE spells and encounter spells. the bot already seems to have the ability to identify the difference between single, encounter and aoe... I was thinking that if the bot had the ability to see these differences and automatically switch from one pet to the other. maybe an are where you could select the pet to use based on aoe vs encounter vs single mob.. number of npc's to trigger the switch. and there is a spell called "flash Cast" when you click this it gives you the ability to instantly cast your pet... so a good example of this would be... you have your nightshade up, and you engage into an aoe fight... if the bot could cancel the nightshade cast "flashcast" then cast "grim scorcereer" you could also have a checkbox to "use flashcast if available" in the same area where you would choose what pet to use for each type of encounter...