

OgreBot - Feature - Enhancement #1569

Ogre Transmute - Ogre Salvage

2016-02-06 05:10 AM - rawfile

<b>Status:</b>	Implemented	<b>Start date:</b>	2016-02-06
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>vbulletin_issue_id:</b>			
<b>Description</b>			
Suggestion; add in the option to run these via console command, with parameters for bags, what to salvage/mute, and level range.			
Doing so will make it much simpler to, for example relay all ogre salvage bag1 bag2 -leg -fabled 1 100. Once command is finished, can then use either OIM to hand off to stockpile char, or depot them.			

History

- #1 - 2018-04-06 03:05 PM - Kannkor
- Status changed from New to Implemented

Files

ImportantIssue.png	113 KB	2016-02-06	rawfile
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