

Prestige - Quest Bot - Bug #1522

Ignore engaged mobs in contested zones.

2015-11-18 09:50 AM - rawfle

Status:	Implemented	
Priority:	Normal	
Assignee:		
Category:		
Target version:		
vbulletin_issue_id:		
Description		
If using autotarget for quest updates, you will try to engage mobs people are already fighting.		

History

#1 - 2015-11-18 01:37 PM - bjcasey

- Status changed from New to Implemented

Fixed with Patch # 125. BJ Auto Target will now ignore locked encounters.