

## ISXEVE - Bug #1497

### QueryEntities Sorted Order

2015-10-21 04:25 AM - bjcasey

<b>Status:</b>	New
<b>Priority:</b>	Normal
<b>Assignee:</b>	
<b>Category:</b>	
<b>Target version:</b>	
<b>vbulletin_issue_id:</b>	
<b>Description</b>	
<p>EVE:QueryEntities[CombatTargets_Entities] is how I am getting my entity information that I use to build my combat target queue. It does not appear to be sorting at all. Below is an example of how it is iterating.</p> <p>07:18:49: [3] Adding [Guristas Heavy Missile Battery][ID: 900116596200000299][Group: Destructible Sentry Gun][Distance: 7062.187012] to the Combat Target Queue.</p> <p>07:18:50: [3] Adding [Guristas Heavy Missile Battery][ID: 900116596200000300][Group: Destructible Sentry Gun][Distance: 5334.626953] to the Combat Target Queue.</p> <p>07:18:50: [3] Adding [Pithi Demolisher][ID: 900116596200000303][Group: Deadspace Guristas Frigate][Distance: 10554.692567] to the Combat Target Queue.</p> <p>07:18:51: [3] Adding [Pithior Supremacist][ID: 900116596200000304][Group: Deadspace Guristas Destroyer][Distance: 10289.965870] to the Combat Target Queue.</p> <p>07:18:52: [3] Adding [Pithior Supremacist][ID: 900116596200000305][Group: Deadspace Guristas Destroyer][Distance: 8827.393653] to the Combat Target Queue.</p> <p>07:18:52: [3] Adding [Pithior Supremacist][ID: 900116596200000306][Group: Deadspace Guristas Destroyer][Distance: 8865.146632] to the Combat Target Queue.</p> <p>07:18:53: [3] Adding [Pithi Wrecker][ID: 900116596200000307][Group: Deadspace Guristas Frigate][Distance: 8999.495947] to the Combat Target Queue.</p>	