

ISXEVE - Bug #1495

.IsReloadingAmmo Broken - Always returns FALSE

2015-10-20 07:34 PM - bjcasey

Status:	Resolved
Priority:	High
Assignee:	
Category:	
Target version:	
vbulletin_issue_id:	
Description	
`\${MyShip.Module[1018400767023].IsReloadingAmmo}` is always returning FALSE even when I manually reload and test it.	

History

#1 - 2015-10-21 04:28 AM - bjcasey

CyberTech explained why this might not be possible due to a CCP bug. As an alternative, could we build an event to watch for the reloading message? I know it isn't tied to a specific module, but it might be a start.

http://bjscripts.com/Test/Reload_Message.PNG

#2 - 2018-05-05 02:21 PM - Amadeus

- Status changed from New to Resolved

May 5, 2018

[20180502.0003]

* Renamed the 'module' MEMBER "IsReloadingAmmo" to "IsReloading" to be more accurate (and to use more reliable methodology.) "IsReloadingAmmo" is still a valid MEMBER name to use, for now (to avoid breaking scripts); however, it returns the exact same value as "IsReloading".