ISXEQ2 - Feature - New #1451

Quest Journal TLO

2015-09-04 08:10 AM - user01

Status:	Implemented		**Start date:**	2015-09-04
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:			**Estimated time:**	0.00 hour
Target version:				
vbulletin_issue_id:				

Description

Requesting access to quest journal information -

Ability to get a list of active, storyline, completed quests, and the quest journal text for each one (quest task list would be ideal, but not super important IMO).

Alternatively, the ability to interact with the quest journal UI element as described in:

https://forge.isxgames.com/issues/1304

This is helpful, and may be a feasible work-around in some circumstances:

http://eq2.isxgames.com/wiki/index.php?title=ISXEQ2:QUESTINFO_(Custom_Trigger)

History

#1 - 2016-06-21 05:17 PM - Amadeus

- Status changed from New to Implemented

```
June 21, 2016
[20160621.0002]
* Added new datatype 'quest'.
* Added new MEMBERS to the 'quest' datatype:
  1. ID                      (uint)
  2. Level                   (int)
  3. Name                    (string)
  4. Category                (string)
  5. CurrentZone             (string)
* Added new METHOD to the 'quest' datatype:
  1. Delete
  2. Share
* Added new METHOD to the 'character' datatype:
  1. GetQuests[index:quest]
* Added new MEMBERS to the 'character' datatype:
  1. NumQuests               (int)
  2. Quest[ID#]              (quest)
     Quest["NAME"]           (quest)
* Added new Knowledgebase Article: "Accessing and iterating journal quests"
  > https://forge.isxgames.com/projects/isxeq2/knowledgebase/articles/31
```