

OgreBot - Feature - Enhancement #1439

AutoTarget - Max. HP To Target

2015-07-26 03:15 PM - user01

Status:	New	Start date:	2015-07-26
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
vbulletin_issue_id:			

Description

Heya, there are some situations where it would be great to be able to set "Max. HP To Target" on the AutoTarget tab - when you have several of the same type of mobs and have to burn them down one by one, this would let you focus down the lower health ones first (sometimes if the mobs move or if you move autotarget will retarget another mob).

Oh and API access to this new setting same as with min. :D

Thanks!