

EVEBot - Feature - Enhancement #1286

Anomaly Rattng

2014-11-17 08:47 PM - stlambe

Status: New	Start date: 2014-11-17
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	
vbulletin_issue_id:	
Description	
<p>I would for sure resub to the bot if it offered anomaly rattng. Belt rattng is fine, but where I am in null sites will do better per hour for isk. I've looked at H-Bot but I don't know if I trust it. I've used ISX and EVEBot before and was impressed by it. The core idea would be the following:</p> <ul style="list-style-type: none">• Scan for anomalies• Check results against a white/black list to see what ones are good to use• Warp to site• Check if there is someone else there (then logic to go to next one unless there is some option that basically says to do it anyways)• From there it would just kill the rats as they spawn.<ul style="list-style-type: none">◦ I would personally not tell the bot to do a site unless I was 100% sure I could handle the event that it pops all the triggers and spawns the whole site.◦ It would be nice though if it was smart enough to know triggers, but that's asking A LOT. Maybe have it be a customizable list of what to shoot last in the waves based on site name?• Once site is done I'd persnally like an option to BM it in corp BMs so my salvager can go salvage the site.• Move on to the next one. <p>Guess I should say that there would need to be the obvious HP tracking and tanking options like there likely already is in the rattng bot. This is something I would normally look into maybe trying myself, but with school and work currently I can't devote the time to it. I'm sure you've heard it before but I figured I'd send it along.</p>	
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