

ISXEVE - Bug #1258

entity.HaveLootRights erroneously returning FALSE

2014-10-29 03:19 PM - Stealthy

Status: New	
Priority: Normal	
Assignee:	
Category:	
Target version:	
vbulletin_issue_id:	
Description This is happening for a loot can in a mission. entity.Name: Survey Post entity.Group: Spawn Container entity.GroupID: 306 entity.Type: Habitation Module w/4xScientists entity.TypeID: 29213 entity.Owner: NULL entity.OwnerID: 500021	