StealthBot - Feature - New #1255

I would like support for missions which require unloading cargo to a container

2014-10-28 05:31 PM - pz

Status:	Implemented		**Start date:**	2014-10-28
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:			**Estimated time:**	0.00 hour
Target version:				
vbulletin_issue_id:				

Description

I would like support for missions which require unloading cargo to a container

History

#1 - 2014-10-28 05:40 PM - Stealthy

- Status changed from New to Implemented

Mission "Onslaught" (L1) is a good example of this - requires moving cargo from one can in the deadspace site to another can in the deadspace site.

I added the "TransferCargoToContainer" action to support this, as seen here -

```
<Action Name="TransferCargoToContainer">
    <SourceItemTypeId>25885</SourceItemTypeId>
    <DestinationContainerTypeId>32404</DestinationContainerTypeId>
</Action>
```

SourceItemTypeId is the Type ID of the item that has to go in the can. DestinationContainerTypeId is the type ID of the container we're unloading to. In this case, we've got a "Loot" action before this step to actually grab the item we're transferring over.

This should be implemented in >= 0.9.4.6