

OgreBot - Bug #1188

Pets not joining fights

2014-09-28 06:49 AM - Plavok

Status:	Resolved
Priority:	Normal
Assignee:	Kannkor
Category:	
Target version:	
vbulletin_issue_id:	
Description	
Since last update, my coercer and defiler's pets are not automatically joining the fights anymore and they just stand there. Manual activation then sends them in.	

History

#1 - 2014-10-03 06:00 AM - Kannkor

- Status changed from New to Resolved

- Assignee set to Kannkor

Submitted and fixed in ISXEQ2