

Issues

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
2140	AstroBot	Feature - Enhancement	New	Immediate	gfeitosa	Please add flee conditions for invasion NPC.	gfeitosa	2020-05-05 07:09 PM
2119	AstroBot	Bug	New	High	saridd	Primary Activation Condition	saridd	2019-10-05 07:51 PM
2100	AstroBot	Feature - Enhancement	New	Normal	Drowzzydragon	Approach target outside of locking range		2018-08-31 07:31 AM
2099	AstroBot	Feature - Enhancement	New	Normal	Drowzzydragon	Improved combat drone control		2018-08-31 07:29 AM
2098	AstroBot	Feature - Enhancement	New	Normal	Drowzzydragon	Pulse MWD or AB		2018-08-31 07:25 AM
2097	AstroBot	Feature - Enhancement	New	Normal	Drowzzydragon	Combat drone type selection		2018-08-31 07:24 AM
2094	AstroBot	Feature - New	New	Normal	Drowzzydragon	Inventory and Combat only mode		2018-08-25 11:52 PM
2050	AstroBot	Feature - New	New	Normal	bjcasey	Ship Maintenance		2018-01-14 12:31 PM
1899	AstroBot	Feature - New	Deferred	Normal	bjcasey	Bookmark Support		2018-01-06 10:54 AM
2044	AstroBot	Feature - New	New	Normal	Funky	Global aliases		2018-01-05 10:54 AM
2001	AstroBot	Feature - New	New	Normal	dbhoward20	Dreadnaught Detecting		2017-11-23 03:54 AM
1722	AstroBot	Feature - New	New	Normal	swizzla@obracing.net	Flee on Capital Spawn		2017-11-23 03:52 AM
2006	AstroBot	Feature - Enhancement	New	Normal	extremest	Multiple Mining Targets		2017-11-23 03:46 AM
1977	AstroBot	Feature - Enhancement	New	Normal	gnosh	Have miners stay in range of Orca		2017-08-19 11:44 AM
1975	AstroBot	Feature - Enhancement	New	Normal	extremest	NPC combat		2017-08-19 08:28 AM
1974	AstroBot	Feature - Enhancement	New	Normal	extremest	Profile Chaining		2017-08-19 07:18 AM
1963	AstroBot	Bug	New	Normal	extremest	Won't defend if "Assist Fleet Members" disabled		2017-08-19 05:27 AM
1972	AstroBot	Feature - New	New	Low	gnosh	Randomize navigation route		2017-08-18 08:18 PM
1970	AstroBot	Bug	New	Normal	bjcasey	Approaching From Multiple Functions		2017-08-17 09:34 AM
1965	AstroBot	Feature - New	New	Normal	extremest	Hauler Align		2017-08-01 10:04 AM
1964	AstroBot	Feature - Enhancement	New	Normal	extremest	Separate module activation timers		2017-08-01 10:03 AM
1962	AstroBot	Bug	New	Normal	extremest	Deactivate mining modules if cargo full		2017-08-01 10:00 AM
1959	AstroBot	Feature - Enhancement	New	Normal	extremest	Corporation Hangars		2017-07-30 11:08 AM
1944	AstroBot	Bug	New	Normal	bjcasey	Ammo Reloading and Auto Repeat Off		2017-07-07 07:25 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1938	AstroBot	Bug	New	Normal	bjcasey	Drones Not Working		2017-07-06 05:54 PM
1937	AstroBot	Bug	New	Normal	bjcasey	Drones Being Sent Against the Wrong Target		2017-07-06 05:48 PM
1934	AstroBot	Feature - New	New	Normal	bjcasey	Module Support - Cloaking		2017-07-06 05:41 PM
1526	BJ Movement	Feature - Enhancement	New	Normal	hastur	BJ consumable		2015-11-22 07:29 PM
1414	BJ Movement	Bug	New	Normal	LostOne	Immunity Chain		2015-06-10 09:31 PM
2148	BJScripts	Feature - Enhancement	New	High	gfeitosa	Improve short-cycle behavior	bjcasey	2020-05-21 06:07 PM
2096	BJScripts	Feature - Enhancement	New	Normal	jubjub	Disable select modules on flee		2018-08-28 12:02 PM
2095	BJScripts	Bug	New	Normal	jubjub	Mining: Swapping crystals not working	bjcasey	2018-08-28 12:00 PM
2016	BJScripts	Bug	New	Normal	Nerumph	Fleet Flee Inconsistancies		2018-01-15 03:47 PM
2019	BJScripts	Bug	Feedback Required	Normal	Nerumph	Mining Foreman Assigning Targets Out of Miner Range		2018-01-13 08:06 AM
2046	BJScripts	Feature - Enhancement	In Progress	Normal	bjcasey	Initializing Fleet Hangar Window		2018-01-06 08:42 AM
2037	BJScripts	Feature - Enhancement	New	High	ethreayd	Please put an option button in debug to on/off NAVIGATION DEBUG in the console		2017-12-22 08:39 AM
2027	BJScripts	Feature - Enhancement	New	Normal	Nerumph	Differentiate Combat Drones by type		2017-11-28 10:28 PM
2022	BJScripts	Feature - Enhancement	New	Normal	Nerumph	Addition of MWD Coordination to Instant Warp Orca/Rorq		2017-11-23 03:44 AM
2021	BJScripts	Bug	New	High	Nerumph	Hauler Not Extracting All Minerals from Containers		2017-11-23 03:30 AM
2005	BJScripts	Feature - Enhancement	New	Normal	bjcasey	Modules/Drones Overhaul		2017-09-28 02:34 AM
2004	BJScripts	Feature - Enhancement	New	Normal	bjcasey	Inventory Changes - Space Containers		2017-09-28 02:29 AM
1995	BJScripts	Feature - Enhancement	New	Normal	bjcasey	Inventory Management - Bulk Transfer		2017-09-28 02:29 AM
1477	BJScripts	Feature - Enhancement	New	Normal	camikaze	Flee on low ammo and/or low drones		2017-07-04 09:03 AM
1921	BJScripts	Feature - Enhancement	New	Low	bjcasey	Jetcan Rename Options		2017-06-20 03:02 PM
1853	BJScripts	Bug	New	Normal	bjcasey	Wait - For Actor Proximity		2017-03-01 01:16 PM
1849	BJScripts	Feature - New	New	Normal	bjcasey	Ogre Navigation Integration		2017-02-23 08:01 PM
1843	BJScripts	Feature - New	New	Normal	leery	"OSA" for your team's progress in BJ quests		2017-02-20 02:43 PM
1832	BJScripts	Feature - New	New	Normal	arachnid	Collect writ quest info		2017-02-13 12:45 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1812	BJScripts	Feature - New	New	Normal	tlh4me	Add Ogre Harvest to Questbot		2017-02-05 11:39 AM
1806	BJScripts	Feature - New	New	Normal	bjcasey	Group Member Monitoring		2017-02-04 07:40 AM
1792	BJScripts	Bug	New	Normal	ethreayd	Second toon does not choose a door when exiting to a Public Zone with multiple Servers		2017-01-23 10:45 PM
1773	BJScripts	Feature - Enhancement	New	Normal	tlh4me	Loot Manger - Existing Rule		2017-01-14 02:29 PM
1680	BJScripts	Bug	New	Urgent	blammo	bjinventory 1.63 : salvaging wrong items	bjcasey	2016-07-28 01:04 PM
1632	BJScripts	Feature - New	New	Normal	moonspell	ISXBJ Inventory - Listing items not currently on broker		2016-06-22 02:41 PM
1619	BJScripts	Feature - Enhancement	New	Normal	adrenolinelove@aol.com	Poisons for CM		2016-06-11 09:12 AM
1578	BJScripts	Feature - New	New	Low	lilsammy	Tractor beam - Loot cans + wrecks		2016-03-02 01:32 AM
1549	BJScripts	Bug	New	Urgent	camikaze	TraveltoBookmark and Attack NON AGGRO NPCs Option		2015-12-17 08:57 AM
1547	BJScripts	Feature - Enhancement	New	Normal	Astewyn	Guild Harvesters		2015-12-16 03:40 PM
1546	BJScripts	Bug	New	Normal	camikaze	Modules not activating while on Acceleration Gate Step in Missions		2015-12-16 01:50 PM
1545	BJScripts	Feature - Enhancement	New	Normal	camikaze	New Mission Step - Set Salvage Bookmark		2015-12-16 12:08 PM
1544	BJScripts	Bug	New	Urgent	camikaze	Flee - Nearest Station Option if no Station is in System		2015-12-16 12:00 PM
1530	BJScripts	Feature - Enhancement	New	Normal	camikaze	Acceleration Gate Mission Step additional Parameter		2015-11-27 02:57 PM
1529	BJScripts	Feature - Enhancement	New	Normal	camikaze	Clear Grind and Clear Grid Waves additional parameters		2015-11-27 02:55 PM
1523	BJScripts	Bug	New	Normal	pz	(Distribution) undock without cargo		2015-11-20 03:03 PM
1518	BJScripts	Feature - Enhancement	Feedback Required	Low	rebellord	Sentry Drone combat profile		2015-11-09 04:02 AM
1516	BJScripts	Bug	New	Normal	bjcasey	Combat Issues - FPS Loss		2015-11-07 09:22 AM
1507	BJScripts	Feature - Enhancement	New	Normal	pz	Extend Transfer_Cargo		2015-10-23 08:38 PM
1505	BJScripts	Feature - New	New	Normal	pz	Option: Loot Dropoff		2015-10-22 08:10 AM
1504	BJScripts	Feature - New	New	Normal	bjcasey	Drone Management		2015-10-22 06:16 AM
1496	BJScripts	Feature - New	New	Normal	pz	Utilize "Instant Undock" (and Dock) bookmarks.		2015-10-20 08:13 PM
1487	BJScripts	Feature - Enhancement	New	Normal	pz	extend Gate_Activate		2015-10-20 05:13 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1464	BJScripts	Feature - Enhancement	Accepted	Low	camikaze	Ammo Management		2015-10-19 06:54 AM
1481	BJScripts	Feature - New	New	Normal	camikaze	Mission Option - NPC Blacklist		2015-10-16 04:55 PM
1480	BJScripts	Feature - New	New	Normal	camikaze	Mission Command - Ignore NPCs		2015-10-16 04:53 PM
1467	BJScripts	Feature - Enhancement	New	Normal	bjcasey	Mission - Create		2015-10-10 08:28 PM
1463	BJScripts	Feature - Enhancement	New	Low	camikaze	Drone Launch by Target Size		2015-10-05 04:44 PM
1461	BJScripts	Feature - Enhancement	New	Low	camikaze	Loot Threshold Value/Volume Ratio by ISK/m3		2015-10-04 06:18 AM
1434	BJScripts	Bug	New	Normal	bjcasey	Inventory - Custom List		2015-07-19 06:03 AM
1360	BJScripts	Bug	Feedback Required	Normal	raster	Bug with Inventory	bjcasey	2015-05-08 08:31 PM
1392	BJScripts	Bug	New	Normal	Kicksome	bj inventory not going back to guild while in raid instance	bjcasey	2015-04-30 11:25 AM
1328	BJScripts	Feature - Enhancement	Accepted	Normal	srass	BJ Consumables - Multiple Potions		2014-12-30 08:42 AM
1802	CombatBot	Feature - New	Accepted	Normal	blammo	Request : Aggro Control		2017-02-01 11:39 AM
1580	CombatBot	Feature - New	Accepted	Normal	blammo	Crowd Control		2017-02-01 09:19 AM
2182	EVEBot	Bug	New	Normal	Defectuous	Broadcast function seems to cause higher than normal cpu usage and often freezes game clients.		2021-08-20 02:59 PM
2161	EVEBot	Bug	New	Low	saridd	Orca going to warp when leaving station	CyberTech	2020-11-29 12:05 AM
2160	EVEBot	Feature - New	New	Low	saridd	Ocra Salvage	CyberTech	2020-11-27 08:15 PM
2159	EVEBot	Bug	New	Low	saridd	Orca Loot Wrecks	CyberTech	2020-11-27 08:14 PM
2144	EVEBot	Feature - Enhancement	New	High	gfeitosa	Improve short-cycle behavior	CyberTech	2020-05-18 09:02 PM
1601	EVEBot	Feature - Enhancement	New	Normal	Unstoppable	Adding launchable Container to drop spot for Miner and Haulers		2020-05-17 06:18 PM
2141	EVEBot	Feature - Enhancement	New	Urgent	gfeitosa	Please Fix Orca Mode.	CyberTech	2020-05-11 10:10 PM
2030	EVEBot	Feature - Enhancement	New	Normal	WildGear	Support new Ore		2017-12-01 09:21 AM
1677	EVEBot	Bug	New	Normal	WildGear	Crash on flee hualing		2016-07-27 01:24 PM
1603	EVEBot	Bug	New	Normal	Nerumph	Hauler Tractor Glitch		2016-05-01 05:40 PM
1600	EVEBot	Feature - New	New	Normal	Unstoppable	Drones selection		2016-04-30 01:00 AM
1599	EVEBot	Bug	New	Normal	Unstoppable	Mining Drones/Combat Drones in regards to Miner bot		2016-04-30 12:58 AM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1590	EVEBot	Feature - Enhancement	New	High	Nerumph	Check Jetcan Prior to Looting	Nerumph	2016-04-19 04:51 PM
1598	EVEBot	Feature - New	New	Normal	Nerumph	Auto Align to EWO Location	Nerumph	2016-04-16 01:41 AM
1597	EVEBot	Support	New	Normal	Nerumph	Anomaly Support	Nerumph	2016-04-15 05:54 PM
1596	EVEBot	Feature - Enhancement	New	Normal	Nerumph	Compression Array DropOff and Compressing Support		2016-04-15 01:32 AM
1595	EVEBot	Feature - New	New	Low	Nerumph	Set Hauler Standby Time	Nerumph	2016-04-15 01:16 AM
1593	EVEBot	Bug	New	Ban Risk	Nerumph	Mining to Jetcan Error	Nerumph	2016-04-15 01:05 AM
1591	EVEBot	Bug	New	Normal	Nerumph	Station NULL	Nerumph	2016-04-15 12:49 AM
1351	EVEBot	Feature - Enhancement	New	Normal	robdeal79@gmail.com	Ability to use Personal Hangar Arrays for Ammo restock and loot dropoff		2015-02-11 06:38 PM
1286	EVEBot	Feature - Enhancement	New	Normal	stlambe	Anomaly Rattng		2014-11-17 08:47 PM
2164	Inner Space	Bug	New	Normal	CyberTech	String.Compare[variable with empty string] == NULL		2020-12-16 12:35 AM
1163	Inner Space	Feature - Enhancement	New	Normal	CyberTech	Enable debug information from dotnetscript builds		2014-04-08 10:50 AM
1162	Inner Space	Bug - Static Analysis	New	Low	CyberTech	C4189: 'start' : local variable is initialized but not referenced (WinThreading.h)		2014-03-30 11:34 PM
1147	Inner Space	Bug - Static Analysis	New	Normal	CyberTech	LModule SDK 20: C6340 Incorrect type passed as parameter in call to function		2014-03-19 07:48 PM
1146	Inner Space	Bug - Static Analysis	New	Normal	CyberTech	LModule SDK 20: C6308 Realloc leak		2014-03-19 07:48 PM
1145	Inner Space	Bug - Static Analysis	New	Normal	CyberTech	LModule SDK 20: C28182 Dereferencing a copy of a null pointer		2014-03-19 07:48 PM
1144	Inner Space	Bug - Static Analysis	New	Normal	CyberTech	LModule SDK 20: C6102 Using 'ModulePath' from failed function call at line '16'		2014-03-19 07:48 PM
2	Inner Space	Feature - New	New	Normal	CyberTech	ISXDK API Function: GetLogDir/File		2013-09-26 04:13 PM
7	Inner Space	Feature - New	New	Normal	CyberTech	LavishScript1: Enum support in script-defined types		2013-09-25 03:03 PM
4	Inner Space	Feature - New	New	Normal	CyberTech	Stripped PDB files available to extension authors		2013-09-25 02:33 PM
2272	ISXEQ2	Bug	New	Normal	jakejp	EQ2_onIncomingChatText SpeakerIsNPC always returning FALSE		2024-04-11 12:17 PM
2271	ISXEQ2	Bug	New	Normal	Kannkor	eq2window .IsVisible crash	Amadeus	2024-03-04 05:59 PM
2270	ISXEQ2	Bug	New	Normal	LostOne	ToltemInfo broken in containerwindowitem		2024-02-23 05:01 PM
2269	ISXEQ2	Bug	New	Normal	Kannkor	EQ2UIPage - Support for proper naming		2024-02-14 10:23 PM
2268	ISXEQ2	Feature - Enhancement	New	Normal	Kannkor	Character - Crouching/standing		2024-02-14 12:05 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
2267	ISXEQ2	Feature - Enhancement	New	Normal	Kannkor	Character - Running/walking and switching between them		2024-02-14 11:47 AM
2266	ISXEQ2	Feature - Enhancement	New	Normal	Kannkor	Camera zoom distance		2024-02-11 11:15 AM
2265	ISXEQ2	Bug	New	Normal	Kannkor	Actor[id,0] -> Should return NULL, it returns your current character		2024-02-11 11:13 AM
2264	ISXEQ2	Feature - Enhancement	New	Normal	Kannkor	adornment item / toiteminfo	Amadeus	2024-01-07 02:03 PM
2263	ISXEQ2	Bug	New	Normal	Kannkor	Crash when clicking entries in eq2uipage singleuserresearcher window	Amadeus	2024-01-04 11:40 PM
2262	ISXEQ2	Bug	New	Normal	Myzer	Actor member IsIdle only returns FALSE		2024-01-01 07:50 PM
2249	ISXEQ2	Feature - New	New	Normal	LostOne	Items - Simulate Drag & Drop on Containers		2023-11-13 09:09 PM
2247	ISXEQ2	Bug	New	Normal	Kannkor	Face on actors/loc/# doesn't work properly on non-standard actors / boats/lifts		2023-11-06 03:23 PM
2158	ISXEQ2	Bug	New	Normal	Herculezz	EQ2.CheckCollision and Me.CheckCollision always returning FALSE		2021-12-04 03:55 PM
2172	ISXEQ2	Bug	New	Normal	Kannkor	Actor.Effect[query freezes the instance (crash)	Amadeus	2021-04-21 01:16 PM
2166	ISXEQ2	Bug	New	Normal	Herculezz	EQ2:AcceptPendingQuest not always closing the window		2021-01-03 12:15 AM
2155	ISXEQ2	Bug	New	Normal	rawfle	Oddities with \${Me.IsRunning} and \${Me.IsWalking}	Amadeus	2020-08-15 01:16 AM
2120	ISXEVE	Bug	Accepted	Urgent	wanjizheng	Market Order function is broken		2024-04-09 05:37 PM
2261	ISXEVE	Bug	New	Normal	john41	Me:GetMyOrders doesn't fill index		2024-04-09 05:36 PM
2238	ISXEVE	Bug	New	Normal	jsmb768ypl	HasOreHold returns False even if your ship has a mining ore hold		2024-03-27 09:03 AM
2260	ISXEVE	Feature - New	New	High	Teht	Need :Jump method on entity type extended, and added to fleetmember type		2023-12-17 10:39 PM
2257	ISXEVE	Bug	New	Normal	Teht	Can't get an evefittingwindow object		2023-12-11 08:28 PM
2237	ISXEVE	Feature - New	New	Normal	Elusif	Align to arbitrary point in space.		2023-12-05 02:42 PM
2256	ISXEVE	Bug	New	Normal	NostraThomas	EVE:DronesEngageMyTarget[] no longer works		2023-11-30 06:49 PM
1203	ISXEVE	Feature - New	New	Normal	aj2k88@gmail.com	Scan probe support		2023-11-22 07:18 PM
2220	ISXEVE	Bug	New	Normal	jsmb768ypl	Probe Scanner Distance = NULL		2023-11-17 07:39 PM
2253	ISXEVE	Feature - New	New	Normal	Crazy	Add saved Fittings support to Fitting Window		2023-11-16 04:59 AM
2252	ISXEVE	Bug	New	Normal	Crazy	GetHangarShips: .Name returns .Type instead		2023-11-16 03:24 AM
2193	ISXEVE	Feature - Enhancement	New	Normal	smokemonkey	split the warp in autppilot into mutiple steps		2023-11-14 06:57 AM
2250	ISXEVE	Feature - Enhancement	New	High	NostraThomas	Add Fleet Broadcasts to FleetWindow (Or another data type)		2023-11-07 01:27 AM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
2246	ISXEVE	Feature - Enhancement	New	High	Teht	Add frigate escape bay to destinations for EVE:MoveItemsTo and Item:MoveTo		2023-11-01 08:12 AM
2239	ISXEVE	Feature - New	New	Normal	Noobbotter	Ability to Logout to Character select screen		2023-09-12 11:48 PM
2236	ISXEVE	Feature - New	New	Normal	Elusif	New Drone Action - Salvage , and possibly more.		2023-08-02 11:36 AM
2234	ISXEVE	Bug	New	Normal	Noobbotter	Window not returning values		2023-07-14 09:34 AM
2232	ISXEVE	Feature - Enhancement	New	Normal	Elusif	modulecharge could use some more members		2023-07-12 03:19 PM
2231	ISXEVE	Feature - Enhancement	New	Normal	Noobbotter	Drones Control Enhancement - Assign Drones to fleetmember		2023-07-06 07:56 PM
2221	ISXEVE	Feature - New	In Progress	Normal	Noobbotter	Allow the interaction with Planetary Interaction UI.	Amadeus	2023-06-18 02:06 PM
2229	ISXEVE	Bug	New	Normal	flibbidy	Entity method :Jump broken		2023-03-24 07:49 PM
2219	ISXEVE	Feature - New	New	Normal	jsmb768ypl	Open Ore Compression Window		2022-10-17 03:31 PM
2218	ISXEVE	Bug	New	Normal	Elusif	Directional Scanning Not Performing		2022-09-17 07:09 AM
2213	ISXEVE	Bug	New	Normal	flibbidy	Customs Office entity .Name member acting odd		2022-07-17 09:05 PM
2212	ISXEVE	Feature - Enhancement	New	Normal	flibbidy	DirectionalScannerWindow add ability to change RANGE		2022-07-05 09:12 PM
2199	ISXEVE	Bug	New	Low	smokemonkey	Wreck Type Should Match the In Game Info		2022-01-01 01:54 AM
2198	ISXEVE	Bug	New	Normal	smokemonkey	Effectiveness Falloff is not retrieved for Heavy Stasis Grapplers		2021-12-27 11:11 PM
2190	ISXEVE	Bug	Feedback Required	Normal	smokemonkey	Entity[id]:GetCargo does not work with wrecks while it works with Cargo Containers	Amadeus	2021-12-27 05:50 AM
2191	ISXEVE	Bug	Feedback Required	Normal	smokemonkey	Energy weapon range update delay when switching ammos.	Amadeus	2021-12-22 05:48 AM
2188	ISXEVE	Bug	Feedback Required	Normal	smokemonkey	ExplosionRadius and ExplosionVelocity returns NULL for missiles	Amadeus	2021-12-22 05:16 AM
2187	ISXEVE	Bug	Feedback Required	Normal	smokemonkey	CurrentCharges returns 0 for energy weapons when crystal is loaded.	Amadeus	2021-12-22 05:10 AM
2186	ISXEVE	Bug	Feedback Required	Normal	smokemonkey	Item.BasePrice is returning 0	Amadeus	2021-12-22 05:04 AM
2196	ISXEVE	Bug	New	Normal	smokemonkey	Module:UnloadToCargo and Module:ReloadAll is not functioning.		2021-12-22 01:53 AM
2195	ISXEVE	Feature - Enhancement	New	Normal	smokemonkey	Bring back LastClickedTime for module.		2021-12-22 01:50 AM
2194	ISXEVE	Feature - Enhancement	New	Normal	smokemonkey	split Module:ToggleOverload method to ToggleOverloadOn and ToggleOverloadOff		2021-12-22 01:45 AM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
2189	ISXEVE	Bug	In Progress	Normal	smokemonkey	Entity.IsAbandoned does not work with Cargo Container and Wrecks, and not working with EntityQuery.	Amadeus	2021-12-22 01:25 AM
2192	ISXEVE	Feature - New	New	Normal	smokemonkey	Add 'Variation Parent Type ID' attribute to items		2021-12-22 01:17 AM
2168	ISXEVE	Feature - Enhancement	New	Normal	nazarik	t3 destroyers tactical mods	Administrators	2021-02-25 07:46 AM
2162	ISXEVE	Bug	Accepted	Normal	CyberTech	Fleet Invite window only detected in english client		2020-11-29 03:06 AM
2146	ISXEVE	Feature - New	Feedback Required	Normal	Alexs7k@gmail.com	Ship Data Type - Add Drone Control Range		2020-11-20 02:35 AM
2154	ISXEVE	Feature - New	New	Normal	thunderc0w	expose overloaded state of module		2020-06-29 04:06 PM
2152	ISXEVE	Feature - New	New	Normal	solano	Route -> Prefer ... switch		2020-06-04 12:17 AM
2151	ISXEVE	Feature - New	New	Normal	solano	Route - Optimize route		2020-06-04 12:13 AM
2142	ISXEVE	Feature - Enhancement	New	Normal	Alexs7k@gmail.com	Drones shield/armor		2020-05-15 03:54 AM
1456	ISXEVE	Feature - Enhancement	Feedback Required	Normal	flibbidy	Ship directional scan control		2019-05-15 10:01 PM
2113	ISXEVE	Feature - New	New	Normal	solano	Escalations		2019-03-05 09:04 PM
2111	ISXEVE	Bug	New	Urgent	wanjizheng	Accessing Chat Channels and Messages Broken		2019-01-23 09:01 PM
1993	ISXEVE	Feature - New	New	Normal	rosudrag	Carriers - Fighter Management		2019-01-02 07:39 PM
1200	ISXEVE	Feature - New	In Progress	Low	draupner	Contract support	Amadeus	2017-08-25 01:55 PM
1901	ISXEVE	Bug	New	Normal	bjcasey	Anomaly Information Doesn't Match Game Window		2017-05-22 12:10 PM
1499	ISXEVE	Feature - New	New	Normal	bjcasey	Module Datatype - Add ReloadTimeStarted and ReloadDuration		2017-04-30 10:33 AM
1704	ISXEVE	Feature - New	Accepted	Normal	bjcasey	InStation Guest Window		2017-04-23 07:35 PM
1888	ISXEVE	Feature - New	New	Normal	bjcasey	Read Weapons Timer		2017-04-21 12:11 PM
1706	ISXEVE	Feature - New	New	Normal	bjcasey	Trade to Pilot Options		2016-08-18 11:26 AM
1642	ISXEVE	Feature - New	New	Normal	bjcasey	Read UI Element - Game Action Status		2016-06-25 09:45 AM
1604	ISXEVE	Bug	New	Normal	rosudrag	Unable to compute standings to pilots whilst in wormholes		2016-05-02 11:16 AM
1508	ISXEVE	Feature - Enhancement	New	Normal	bjcasey	Mission Detail Objective Status Exposed		2015-10-26 04:28 PM
1497	ISXEVE	Bug	New	Normal	bjcasey	QueryEntities Sorted Order		2015-10-21 04:25 AM
1221	ISXEVE	Bug	In Progress	Normal	rogeruk	GetCargoScannerResults	CyberTech	2015-08-28 05:53 AM
1251	ISXEVE	Feature - New	Feedback Required	Normal	gregz	Bookmark Copy feature	Amadeus	2015-04-07 04:45 AM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1258	ISXEVE	Bug	New	Normal	Stealthy	entity.HaveLootRights erroneously returning FALSE		2014-10-29 03:19 PM
1208	ISXEVE	Feature - New	Deferred	Low	aj2k88	Obfuscate PC tracking information	CyberTech	2014-10-12 07:05 PM
1215	ISXEVE	Bug	Feedback Required	Normal	rogeruk	Item:GetInsuranceQuotes not working	Administrators	2014-10-12 04:28 PM
1198	ISXEVE	Feature - New	New	Low	MSMage	Jump Clone interaction?		2014-10-01 06:20 PM
1176	ISXEVE	Feature - Enhancement	Feedback Required	Low	Stealthy	Epic Arc Mission Support	Amadeus	2014-09-30 03:16 AM
10	ISXEVE	Feature - New	In Progress	Normal	MSMage	Add Fleet Broadcast access	CyberTech	2013-12-25 09:59 AM
9	ISXEVE	Feature - New	In Progress	Normal	MSMage	Fleet Watch List	CyberTech	2013-12-25 09:59 AM
1564	ISXIM	Bug	New	Normal	lazycrafter	Connection Lost not being detected		2016-01-01 06:10 PM
1429	ISXIM	Bug	New	Normal	Kannkor	ISXIM event: IRC_NickJoinedChannel		2015-07-08 11:09 PM
1983	ISXRI	Feature - Enhancement	New	Normal	xaph0n	Move / Attack only if in combat		2017-08-28 04:39 PM
1797	ISXRI	Feature - Enhancement	Accepted	Normal	eddie43302	self cure		2017-01-27 06:20 AM
1734	ISXRI	Bug	Accepted	Normal	otistaylor	RZ issue- Maldura zones		2016-12-11 08:47 AM
2235	OgreBot	Feature - New	New	Normal	user01	ForceCastAbility, ForceCastAbilityOnPlayer		2023-07-28 03:01 PM
2225	OgreBot	Bug	New	Low	Ginge	FaceActor Command	Kannkor	2022-12-16 03:07 PM
2224	OgreBot	Feature - Enhancement	New	Normal	user01	Ogre follow when climbing walls		2022-12-16 01:57 PM
2206	OgreBot	Feature - New	New	High	bjcasey	UseItem Without Targeting Yourself		2022-03-19 07:43 PM
2183	OgreBot	Bug	New	Normal	Flatline	Gut - Assassin ability does not get flagged for "no need for flanking/behind"		2021-09-13 07:02 AM
2180	OgreBot	Feature - Enhancement	New	Normal	user01	Cast Stack Ability Sub-Types		2021-07-30 07:15 AM
2179	OgreBot	Feature - Enhancement	New	Normal	user01	Ability Research - add a checkbox when adding an item if you JUST want to research that specific tier.		2021-07-30 07:06 AM
2178	OgreBot	Feature - Enhancement	New	Normal	user01	Add an Ogre Event for when you complete an overseer mission		2021-07-30 07:00 AM
2176	OgreBot	Bug	New	Normal	bjcasey	Travel - Guild Hall Porters		2021-07-02 07:06 PM
2175	OgreBot	Bug	New	Normal	bjcasey	[TLE] Raid Options - Arch-Magistor Modrfrost		2021-07-01 09:03 AM
2174	OgreBot	Bug	New	Normal	bjcasey	IC - Stay in zone until a zone ready		2021-07-01 09:02 AM
2163	OgreBot	Feature - Enhancement	New	Normal	user01	Ability Research - Filter out old versions of spells		2020-12-10 05:24 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
2153	OgreBot	Bug	New	High	ethreyd	Session hangup (crash) when doing oc lc -AcceptReward with a SELECT reward window opened		2020-06-28 09:08 AM
2149	OgreBot	Bug	New	Normal	ethreyd	Dough is not on Depot List in the Crafting Mats Tab after refresh		2020-05-23 09:13 AM
2147	OgreBot	Feature - New	New	Normal	ethreyd	Manage Merc as mount		2020-05-20 04:52 AM
2139	OgreBot	Bug	New	Normal	ethreyd	Ogre im Broker does not calculate correctly broker fee		2020-05-04 05:00 AM
2131	OgreBot	Bug	New	Normal	rlane187	Ogre Craft not searching for "Woodworking Table" after "Sawhorse" not found.		2020-03-22 08:56 AM
2101	OgreBot	Bug	Feedback Required	Normal	ClassicCoke	Wizard prestige right side max increments broken		2018-11-26 05:19 AM
2107	OgreBot	Bug	New	Normal	ethreyd	Ogre transmute does not handle very well 2 same object to transmute when you don't have the level to do it		2018-11-25 01:27 PM
2106	OgreBot	Bug	New	Normal	Kannkor	ogre zone resetter		2018-11-23 01:09 PM
2105	OgreBot	Feature - Enhancement	New	Normal	appleuser	Houseplant harvest update with Chaos Descending	Kannkor	2018-11-19 06:47 AM
2063	OgreBot	Feature - Enhancement	In Progress	Normal	ClassicCoke	CastStack - expand on ID flag to allow minimum duration		2018-10-15 12:31 AM
2085	OgreBot	Bug	Accepted	Low	litewave	ae's not casting unless ignore duration checked	litewave	2018-09-28 02:44 AM
2087	OgreBot	Feature - Enhancement	New	Low	ethreyd	Adding the max number of target for AoE abilities in ogre ae		2018-09-28 02:39 AM
1705	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	CastStack - # of targets for single target CAs		2018-09-17 02:09 PM
2088	OgreBot	Bug	New	Normal	ethreyd	Issue with code to execute in Chat Event that has quote in it		2018-07-04 08:34 AM
2075	OgreBot	Feature - Enhancement	New	Normal	tantroth	MCP ScrollOf option updated for Forcelink		2018-05-29 10:59 AM
2068	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	spew hate it over X		2018-03-17 07:56 PM
2065	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	ogre ae suggestion		2018-03-16 12:34 PM
2064	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	CastStack - new tags for CastStack pre/post casts		2018-03-13 01:46 PM
2062	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	CastStack - on required or missing buff		2018-03-13 01:25 PM
2060	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	CastStack - more control over increment decisions		2018-03-13 01:04 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
2057	OgreBot	Feature - Enhancement	New	Normal	user01	Raid/Group HUD - option to alter colors or add comment/marker by membername		2018-03-01 09:59 AM
2054	OgreBot	Bug	New	Normal	wescondley@gmail.com	Feature Request	wescondley@gmail.com	2018-02-15 06:06 PM
2052	OgreBot	Bug	New	Normal	user01	If you specify a character target on a group/ae ability, it ignores the # of ppl parameter		2018-01-26 08:17 AM
2048	OgreBot	Feature - Enhancement	New	Normal	user01	Add distance filters on cast stack		2018-01-07 11:24 PM
2042	OgreBot	Bug	New	High	Deliavir	Cast stack		2018-01-04 08:05 AM
1998	OgreBot	Feature - New	New	Normal	mishissa	Members only fast travel button		2017-11-25 05:11 AM
2024	OgreBot	Feature - Enhancement	New	Normal	Kannkor	Billy Doll		2017-11-24 02:29 PM
2013	OgreBot	Feature - New	New	Normal	neras@cowens.com	Lore and Legend (L&L) auto start quest		2017-10-27 11:24 AM
1991	OgreBot	Feature - Enhancement	New	Normal	pelly	Ogre Infuser	Kannkor	2017-09-02 12:49 PM
1990	OgreBot	Bug	New	Normal	ethreyd	I have proof that Ogre may eat Gnomes but certainly hate dogs		2017-09-02 03:26 AM
1985	OgreBot	Feature - Enhancement	New	Normal	ethreyd	add a way to programmatically "Clear all errors" in pg_ud		2017-09-01 01:43 AM
1971	OgreBot	Feature - Enhancement	New	Normal	demised01	Ability to change MCP button Font		2017-08-06 11:28 AM
1968	OgreBot	Feature - Enhancement	New	Normal	litewave	precast allowing a command to be done instead a spell		2017-08-05 10:03 AM
1967	OgreBot	Feature - New	New	Normal	litewave	Ability to announce when a spell is ready		2017-08-04 02:52 PM
1966	OgreBot	Bug	New	Normal	litewave	chat event not saving command	litewave	2017-08-04 02:01 PM
1933	OgreBot	Feature - New	New	Normal	john41	XP/Hour Meter		2017-07-05 09:55 AM
1916	OgreBot	Feature - New	New	Normal	pelly	Move to Distance	Kannkor	2017-06-20 10:19 AM
1904	OgreBot	Feature - New	New	Normal	ethreyd	Add a checkbox in berserker section of UI and the code to use Unyielding Will and others		2017-05-27 02:08 AM
1898	OgreBot	Bug	New	Normal	avatarofwar	Inquisitor CAs incorrectly marked as Flanking Only	Kannkor	2017-05-14 08:38 PM
1886	OgreBot	Bug	New	Normal	tlh4me	TSAM Toon List Not Loading		2017-04-17 02:56 PM
1873	OgreBot	Feature - New	New	Normal	jgarza00	Call to the Guild Hall is down; now what?! :(Kannkor	2017-03-14 02:02 PM
1872	OgreBot	Feature - New	New	Normal	jgarza00	Daily Quests - Transmuting, Adorning, Tinkering	Kannkor	2017-03-14 01:36 PM
1871	OgreBot	Feature - Enhancement	New	Normal	jgarza00	Ogre ADT (assign a guild hall to use)	Kannkor	2017-03-14 01:28 PM
1870	OgreBot	Feature - Enhancement	New	Normal	jgarza00	Auto Obtain Guild Call	Kannkor	2017-03-14 01:24 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1860	OgreBot	Feature - Enhancement	New	Normal	ethreyad	Make ogre adt quit guild when it is not possible to go to OF		2017-03-11 08:27 AM
1829	OgreBot	Feature - Enhancement	New	Normal	bjcasey	Auto Hunt Campspot On Me		2017-02-12 02:49 PM
1825	OgreBot	Feature - Enhancement	New	Normal	ethreyad	Add a cli command to clear errors in ogre adt		2017-02-11 07:03 AM
1813	OgreBot	Bug	New	Normal	ethreyad	strange behavior of Ogre Craft in Malduran then using it at the Forge of Brell		2017-02-06 09:13 AM
1809	OgreBot	Feature - Enhancement	New	Normal	bjcasey	SpewStat Passed Parameter		2017-02-04 08:13 PM
1798	OgreBot	Feature - New	New	Normal	user01	oc !c -CastAbilityOnActor <who> <ability> <actor>		2017-01-28 08:58 AM
1796	OgreBot	Bug	New	Normal	pelly	new alias re-casting		2017-01-25 11:21 AM
1795	OgreBot	Bug	New	Normal	LittleOgress	LLL with Ogre Craft		2017-01-25 09:05 AM
1793	OgreBot	Feature - New	New	Normal	bjcasey	AutoHunt - New Member		2017-01-24 06:04 AM
1776	OgreBot	Bug	New	Normal	bjcasey	Ogre CM Breaking		2017-01-17 08:04 PM
1774	OgreBot	Feature - New	New	Normal	rawfle	Lore and Legend Manager		2017-01-16 02:40 PM
1552	OgreBot	Feature - Enhancement	New	Normal	user01	CastStack Targets - more options!		2017-01-16 01:24 PM
1772	OgreBot	Feature - Enhancement	New	Normal	wescondley@gmail.com	% To attack Mobs	wescondley@gmail.com	2017-01-14 08:30 AM
1770	OgreBot	Feature - Enhancement	New	Normal	Kannkor	Loot options		2017-01-14 08:14 AM
1768	OgreBot	Feature - Enhancement	New	Normal	inire	Leaper follow enhancement	Kannkor	2017-01-11 11:26 AM
1767	OgreBot	Feature - Enhancement	New	Normal	Kannkor	Ogre list - enhancements		2017-01-10 06:12 PM
1762	OgreBot	Feature - Enhancement	New	Low	Kannkor	Separate ForWho out from Ogrobot into an include so OgreCraft can make use of it.		2017-01-09 10:57 AM
1761	OgreBot	Feature - New	New	Normal	LittleOgress	Cancel Ability to Cure Curse		2017-01-09 09:44 AM
1758	OgreBot	Feature - Enhancement	New	Normal	litewave	ogre potcb		2017-01-07 12:41 PM
1754	OgreBot	Feature - Enhancement	New	Low	inire	option to /summon chests post combat in Autohunt or in setup	Kannkor	2017-01-01 02:44 PM
1748	OgreBot	Feature - New	New	Normal	user01	OC command to add new elements to cast stack		2016-12-31 12:50 PM
1742	OgreBot	Feature - New	New	Normal	moonspell	Add toggle to allow attempting to cast while stunned		2016-12-24 08:49 AM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1726	OgreBot	Feature - Enhancement	New	Normal	user01	Joust In "Leash"		2016-11-21 12:13 PM
1725	OgreBot	Bug	New	Normal	arachnid	Undead Horde not Casting (Named CA) Mob Detection	Kannkor	2016-11-19 12:20 PM
1719	OgreBot	Feature - New	New	Normal	ClassicCoke	OnCombatStart and OnCombatEnd		2016-10-19 10:40 AM
1718	OgreBot	Feature - New	New	Normal	ClassicCoke	Text export of cast stack, pre casts, and post casts		2016-10-19 10:31 AM
1701	OgreBot	Feature - Enhancement	New	Low	ClassicCoke	Ogre craft, auto use Hammer of Adept Hands		2016-10-19 10:18 AM
1711	OgreBot	Feature - Enhancement	New	Normal	wescondley@gmail.com	Add Save Button to Chat Events		2016-09-21 02:10 AM
1709	OgreBot	Feature - Enhancement	New	Low	ClassicCoke	Cast Stack Debugging enhancements		2016-08-22 10:31 AM
1703	OgreBot	Feature - New	New	Low	arachnid	Merc interaction with casting		2016-08-16 02:12 PM
1678	OgreBot	Bug	New	Normal	Silk	Ogre TSAM	Kannkor	2016-07-27 12:06 PM
1653	OgreBot	Feature - Enhancement	In Progress	Normal	bjcasey	AutoTarget and Auto Target When Hated Additions		2016-07-24 03:06 PM
1673	OgreBot	Feature - Enhancement	New	Normal	Pork	Pet to auto Backoff when no mob targeted	Kannkor	2016-07-24 10:05 AM
1665	OgreBot	Bug	New	Normal	ClassicCoke	ogre depot -hda doesn't recognize the large personal harvest depot		2016-07-21 06:34 PM
1640	OgreBot	Feature - New	New	Normal	ClassicCoke	Cast Stack - Recast when X seconds or less left on duration		2016-06-23 04:00 PM
1641	OgreBot	Feature - New	New	Normal	ClassicCoke	Text to speech		2016-06-23 01:27 PM
1639	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	Expanding out chat text events		2016-06-23 01:03 PM
1638	OgreBot	Feature - New	New	Normal	moonspell	Request for OgreBot Interrupt Tab		2016-06-21 05:32 PM
1609	OgreBot	Feature - Enhancement	New	Normal	mishissa	Cancel temporary abilities after combat		2016-05-14 01:45 AM
1607	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	Ogre Craft Error Sound		2016-05-12 10:48 AM
1537	OgreBot	Feature - Enhancement	In Progress	Normal	user01	OgreEvents		2016-05-05 12:53 PM
1587	OgreBot	Feature - New	New	Normal	zandokan1978@msn.com	Dagger Storm		2016-04-06 11:59 AM
1581	OgreBot	Feature - New	New	Normal	nschipon	Necro Pet Switching		2016-03-06 02:36 PM
1570	OgreBot	Feature - Enhancement	New	Normal	rawfle	"Show Uplink" options		2016-02-10 05:16 AM
1568	OgreBot	Feature - Enhancement	New	Normal	user01	Distance parameter for UseItemOnWho		2016-01-18 08:23 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1567	OgreBot	Bug	New	Normal	user01	ogre depot -wada not working		2016-01-10 08:34 AM
1565	OgreBot	Feature - Enhancement	New	Normal	lumbercrack	Beastlords should cast advantages more often		2016-01-04 04:00 AM
1558	OgreBot	Feature - Enhancement	New	Normal	user01	OgreMap/OgreMove - alternative to auto-avoid		2015-12-24 09:17 AM
1534	OgreBot	Bug	Accepted	Low	loopy	MCP Commands broadcasting to multiple or all ORGs.	Kannkor	2015-12-22 09:16 PM
1333	OgreBot	Feature - New	Feedback Required	Normal	woozy	Frostfell items		2015-12-22 09:43 AM
1551	OgreBot	Feature - Enhancement	New	Normal	adrenolinelove@aol.com	Ogre Craft		2015-12-20 04:12 PM
1445	OgreBot	Bug	New	Normal	bjcasey	Conjuror/Necromancer Power Shards/Hearts		2015-08-07 08:53 AM
1439	OgreBot	Feature - Enhancement	New	Normal	user01	AutoTarget - Max. HP To Target		2015-07-26 03:15 PM
1435	OgreBot	Feature - Enhancement	New	Low	user01	OgreNav - Attempt jump to get unstuck.		2015-07-19 12:09 PM
1384	OgreBot	Feature - New	New	Normal	Darb	Precast Items		2015-04-24 05:22 AM
1382	OgreBot	Feature - New	New	High	fireopal	Interrupt Tab		2015-04-20 09:05 PM
1370	OgreBot	Feature - Enhancement	New	Normal	pdseifert@hotmail.com	Ability to add system sound when completing a set of writs?		2015-04-12 08:11 PM
1369	OgreBot	Feature - Enhancement	New	Normal	Herculezz	Auto Loot Enhancements		2015-04-07 11:41 PM
1363	OgreBot	Feature - Enhancement	New	Normal	adrenolinelove@aol.com	Post Cast		2015-03-14 07:47 AM
1349	OgreBot	Feature - New	New	Normal	grimgolem2	Damage Heal spells		2015-02-02 12:09 PM
1337	OgreBot	Feature - Enhancement	New	Normal	litewave	cast stack differentiation		2015-01-12 06:44 PM
1329	OgreBot	Feature - New	New	Low	KamphyChair	# of Targets for Pre-/Post- cast tab		2014-12-30 05:30 PM
1323	OgreBot	Bug	New	Normal	KamphyChair	Dissonance and Cures	Kannkor	2014-12-27 11:58 AM
1327	OgreBot	Feature - New	New	Normal	KamphyChair	Cast while moving		2014-12-26 11:57 AM
1297	OgreBot	Feature - Enhancement	New	Normal	Olgie	Add "Cooking Pot" as a Stove & Keg	Kannkor	2014-11-24 11:21 PM
1295	OgreBot	Feature - New	New	Normal	dping28	Far Seas Crafting Instances		2014-11-24 09:05 AM
1289	OgreBot	Feature - Enhancement	New	Normal	srass	OgreHarvest - NavPaths - Add option to add multiple	Kannkor	2014-11-21 07:48 AM
1252	OgreBot	Feature - Enhancement	New	Low	pz	Things OgreBot does that I wish ISXOgre did instead.		2014-11-07 03:52 AM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1224	OgreBot	Feature - Enhancement	New	Normal	blammo	Combat Option - "Stay out of Melee Range"		2014-10-28 09:10 AM
1222	OgreBot	Feature - Enhancement	New	Normal	hastur	Adding use item support to the Pre-Cast and Post-Cast tabs		2014-10-15 12:15 AM
1869	Prestige - Inventory	Bug	New	Normal	jgarza00	Universal/Character Settings	bjcasey	2017-03-14 01:18 PM
1868	Prestige - Inventory	Bug	New	Normal	jgarza00	Houses and Guild Halls		2017-03-14 12:18 PM
1867	Prestige - Inventory	Bug	New	Normal	jgarza00	Destroy Excess Material	bjcasey	2017-03-14 12:06 PM
1155	Prestige - Inventory	Feature - New	Deferred	Normal	bjcasey	Inventory Improvements		2017-02-17 12:16 PM
1731	Prestige - Inventory	Feature - Enhancement	New	Normal	tlh4me	Inventory - Bags to Scan		2016-11-27 02:02 PM
1724	Prestige - Inventory	Feature - New	New	Normal	tlh4me	BJ Inventory / Harvest Depot		2016-11-18 09:06 PM
1440	Prestige - Inventory	Bug	New	Normal	LostOne	48 Hour Tradable Loot		2015-07-29 09:38 PM
1401	Prestige - Inventory	Bug	New	Normal	LostOne	Harvest		2015-05-07 09:09 AM
1296	Prestige - Inventory	Feature - Enhancement	New	Normal	gorraman	Inventory - Place Items into Bank Slots		2014-11-24 03:39 PM
1293	Prestige - Inventory	Feature - Enhancement	New	Normal	gorraman	Add "Broker Box" selection to Inventory		2014-11-24 06:37 AM
1243	Prestige - Inventory	Feature - Enhancement	New	Normal	loopy	Stock Me tab.	loopy	2014-10-18 07:28 PM
1156	Prestige - Inventory	Bug	New	Normal	bjcasey	Stock Me : Food & Drink Issue		2014-02-01 05:02 AM
1907	Prestige - Quest Bot	Bug	New	Normal	ethreyd	Loop limit is not taken into account correctly		2017-06-01 01:16 AM
1521	Prestige - Quest Bot	Feature - Enhancement	New	Normal	rawfle	Wait - While Zoning		2015-11-18 08:29 AM
2033	Quest Bot 3.00 BETA	Bug	New	Normal	ethreyd	Cannot use QuestBotAPI to start a task that is not in the toon profile filter		2017-12-14 03:56 AM
2032	Quest Bot 3.00 BETA	Feature - New	New	Normal	ethreyd	Add a buy in merchant list		2017-12-09 11:37 AM
1984	Quest Bot 3.00 BETA	Bug	New	Normal	ethreyd	can't create a TS file when having one running in another IS		2017-08-30 03:08 AM
1915	Quest Bot 3.00 BETA	Bug	New	Normal	ethreyd	QB command does nothing		2017-06-04 01:13 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1906	Quest Bot 3.00 BETA	Feature - Enhancement	New	Normal	ethreyayd	quest_journal_info option to exit script if quest is not in the journal		2017-06-03 02:58 PM
1878	Quest Bot 3.00 BETA	Bug	New	Normal	loopy	NPC_Dialogue bug.		2017-03-22 11:18 AM
1877	Quest Bot 3.00 BETA	Feature - Enhancement	New	Normal	ethreyayd	add a way to check if a quest exist in the journal and exit if it does not		2017-03-22 08:40 AM
1876	Quest Bot 3.00 BETA	Bug	New	Normal	ethreyayd	Loop set to "1" does not do the whole queue file		2017-03-21 05:36 AM
1875	Quest Bot 3.00 BETA	Feature - Enhancement	New	Normal	bjcasey	Relay Groups		2017-03-19 10:38 AM
1874	Quest Bot 3.00 BETA	Feature - New	New	Normal	bjcasey	Change OgreBot Profile		2017-03-19 10:06 AM
1865	Quest Bot 3.00 BETA	Bug	New	Normal	bjcasey	Point to Point Navigation Flip Flopping		2017-03-13 04:52 PM
1862	Quest Bot 3.00 BETA	Feature - New	New	Normal	bjcasey	Encounter Scripting Group Role Support		2017-03-11 01:35 PM
1861	Quest Bot 3.00 BETA	Feature - New	New	Normal	bjcasey	Load OgreBot Profile		2017-03-11 01:30 PM
1859	Quest Bot 3.00 BETA	Feature - New	New	Normal	loopy	Stock from Harvest Depot.		2017-03-10 02:59 PM
1857	Quest Bot 3.00 BETA	Bug	New	Normal	loopy	QuestbotAPI bug.		2017-03-04 07:05 AM
1850	Quest Bot 3.00 BETA	Feature - Enhancement	New	Normal	srass	QuestBot: Quest_Journal_Info - Populate Parameter 3	bjcasey	2017-02-24 09:09 PM
1844	Quest Bot 3.00 BETA	Feature - New	New	Normal	ethreyayd	Provide branching in scripted task		2017-02-22 05:10 AM
1811	Quest Bot 3.00 BETA	Feature - New	New	Normal	bjcasey	Search For Quest		2017-02-04 08:39 PM
1759	Quest Bot 3.00 BETA	Bug	New	Normal	ethreyayd	QB 3 stay stucked after stop/start after a group wipe and revive		2017-01-07 08:12 PM
1656	Quest Bot 3.00 BETA	Bug	New	Normal	bjcasey	Recovery Option - Revival Ignores Pause		2016-07-20 11:57 AM
1400	StealthBot	Feature - New	New	Normal	rosudrag	No movement		2015-05-06 12:43 PM
1399	StealthBot	Bug	New	Normal	rosudrag	Anomaly Rattig Blood Raider sites	rosudrag	2015-05-06 12:40 PM
1381	StealthBot	Feature - Enhancement	New	Normal	clarity	Use % of Ore/Cargo Hold		2015-04-20 11:57 AM
1380	StealthBot	Bug	New	Normal	clarity	Freighter Mode & Corp Hangar Issues		2015-04-19 07:55 PM
1379	StealthBot	Bug	New	Normal	clarity	Not Utilizing Miasmos Ore Hold		2015-04-19 07:51 PM
1362	StealthBot	Feature - New	New	Normal	n0mad	Orbit a wreck or Large Collidable Object		2015-03-13 08:42 AM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1361	StealthBot	Bug	New	Normal	n0mad	Omnidirectional Tracking Link - midslot		2015-03-13 08:39 AM
1309	StealthBot	Feature - Enhancement	New	Normal	Sumpin Fishy	Recognize ore sites		2015-03-13 07:22 AM
1345	StealthBot	Feature - Enhancement	New	High	Futureman	Cicardian Sleeper Attack	Futureman	2015-01-24 08:42 AM
1338	StealthBot	Bug	New	Low	toboe.kacuragi	Hauling Mode - Fleet Hangar	toboe.kacuragi	2015-01-24 06:36 AM
1310	StealthBot	Bug	New	Normal	Sumpin Fishy	freightering doesn't find bookmarks		2014-12-20 07:28 AM
1322	StealthBot	Bug	New	Normal	zirconicus	Mining drone's usage not counting pilot drones skill		2014-12-19 06:51 AM
1313	StealthBot	Feature - Enhancement	New	Normal	Sumpin Fishy	POS Module - Compression array		2014-12-11 05:56 AM
1308	StealthBot	Feature - New	New	Normal	Sumpin Fishy	Salvaging		2014-12-08 03:31 PM
1261	StealthBot	Bug	New	Normal	charles2584	Laser lens swap.		2014-11-03 11:32 PM
1257	StealthBot	Bug	New	Normal	pz	Cargo space & ammo		2014-10-31 08:32 AM
1226	StealthBot	Feature - Enhancement	In Progress	Normal	Stealthy	Make TTS alerts optionally fire only once every few minutes	Stealthy	2014-10-30 08:08 PM
1237	StealthBot	Feature - New	New	Normal	pz	undock bookmarks		2014-10-18 09:58 PM
1234	StealthBot	Bug	New	Normal	Stealthy	Stop moving if we were moving when the last target is killed		2014-10-15 01:57 PM
1232	StealthBot	Feature - Enhancement	New	Normal	Stealthy	Add ability to select / deselect all ores for Mining configuration		2014-10-15 01:53 PM
1231	StealthBot	Bug	New	Normal	Stealthy	Miner mines nearby rocks for extremely short periods of time before bounce-warping		2014-10-15 01:48 PM
1230	StealthBot	Feature - Enhancement	New	Normal	Stealthy	Add a means of specifying that we -should not- use drones on a mission target		2014-10-15 01:46 PM
1229	StealthBot	Feature - Enhancement	New	Normal	Stealthy	Use tractor beams when looting mission objectives		2014-10-15 01:45 PM
1228	StealthBot	Feature - Enhancement	New	Normal	Stealthy	Make Mining ore selection group-based (e.g. Veldspar, Scordite) instead of type-based (e.g. Concentrated Veldspar)		2014-10-15 01:40 PM
1227	StealthBot	Feature - New	New	Normal	Stealthy	Optionally log out after max runtime is reached		2014-10-15 01:39 PM