Issues

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
2140	AstroBot	Feature - Enhancement	New	Immediate	gfeitosa	Please add flee conditions for invasion NPC.	gfeitosa	2020-05-05 07:09 PM
2119	AstroBot	Bug	New	High	saridd	Primary Activation Condition	saridd	2019-10-05 07:51 PM
2100	AstroBot	Feature - Enhancement	New	Normal	Drowzzydragon	Approach target outside of locking range		2018-08-31 07:31 AM
2099	AstroBot	Feature - Enhancement	New	Normal	Drowzzydragon	Improved combat drone control		2018-08-31 07:29 AM
2098	AstroBot	Feature - Enhancement	New	Normal	Drowzzydragon	Pulse MWD or AB		2018-08-31 07:25 AM
2097	AstroBot	Feature - Enhancement	New	Normal	Drowzzydragon	Combat drone type selection		2018-08-31 07:24 AM
2094	AstroBot	Feature - New	New	Normal	Drowzzydragon	Inventory and Combat only mode		2018-08-25 11:52 PM
2050	AstroBot	Feature - New	New	Normal	bjcasey	Ship Maintenance		2018-01-14 12:31 PM
2044	AstroBot	Feature - New	New	Normal	Funky	Global aliases		2018-01-05 10:54 AM
2006	AstroBot	Feature - Enhancement	New	Normal	extremest	Multiple Mining Targets		2017-11-23 03:46 AM
2001	AstroBot	Feature - New	New	Normal	dbhoward20	Dreadnaught Detecting		2017-11-23 03:54 AM
1977	AstroBot	Feature - Enhancement	New	Normal	gnosh	Have miners stay in range of Orca		2017-08-19 11:44 AM
1975	AstroBot	Feature - Enhancement	New	Normal	extremest	NPC combat		2017-08-19 08:28 AM
1974	AstroBot	Feature - Enhancement	New	Normal	extremest	Profile Chaining		2017-08-19 07:18 AM
1970	AstroBot	Bug	New	Normal	bjcasey	Approaching From Multiple Functions		2017-08-17 09:34 AM
1965	AstroBot	Feature - New	New	Normal	extremest	Hauler Align		2017-08-01 10:04 AM
1964	AstroBot	Feature - Enhancement	New	Normal	extremest	Separate module activation timers		2017-08-01 10:03 AM
1963	AstroBot	Bug	New	Normal	extremest	Won't defend if "Assist Fleet Members" disabled		2017-08-19 05:27 AM
1962	AstroBot	Bug	New	Normal	extremest	Deactivate mining modules if cargo full		2017-08-01 10:00 AM
1959	AstroBot	Feature - Enhancement	New	Normal	extremest	Corporation Hangars		2017-07-30 11:08 AM
1944	AstroBot	Bug	New	Normal	bjcasey	Ammo Reloading and Auto Repeat Off		2017-07-07 07:25 PM
1938	AstroBot	Bug	New	Normal	bjcasey	Drones Not Working		2017-07-06 05:54 PM
1937	AstroBot	Bug	New	Normal	bjcasey	Drones Being Sent Against the Wrong Target		2017-07-06 05:48 PM
1934	AstroBot	Feature - New	New	Normal	bjcasey	Module Support - Cloaking		2017-07-06 05:41 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1899	AstroBot	Feature - New	Deferred	Normal	bjcasey	Bookmark Support		2018-01-06 10:54 AM
1722	AstroBot	Feature - New	New	Normal	swizzla@obracing.net	Flee on Capital Spawn		2017-11-23 03:52 AM
1972	AstroBot	Feature - New	New	Low	gnosh	Randomize navigation route		2017-08-18 08:18 PM
1526	BJ Movement	Feature - Enhancement	New	Normal	hastur	BJ consumable		2015-11-22 07:29 PM
1414	BJ Movement	Bug	New	Normal	LostOne	Immunity Chain		2015-06-10 09:31 PM
1680	BJScripts	Bug	New	Urgent	blammo	bjinventory 1.63 : salvaging wrong items	bjcasey	2016-07-28 01:04 PM
1549	BJScripts	Bug	New	Urgent	camikaze	TraveltoBookmark and Attack NON AGGRO NPCs Option		2015-12-17 08:57 AM
1544	BJScripts	Bug	New	Urgent	camikaze	Flee - Nearest Station Option if no Station is in System		2015-12-16 12:00 PM
2148	BJScripts	Feature - Enhancement	New	High	gfeitosa	Improve short-cycle behavior	bjcasey	2020-05-21 06:07 PM
2037	BJScripts	Feature - Enhancement	New	High	ethreayd	Please put an option button in debug to on/off NAVIGATION DEBUG in the console		2017-12-22 08:39 AM
2021	BJScripts	Bug	New	High	Nerumph	Hauler Not Extracting All Minerals from Containers		2017-11-23 03:30 AM
2096	BJScripts	Feature - Enhancement	New	Normal	jubjub	Disable select modules on flee		2018-08-28 12:02 PM
2095	BJScripts	Bug	New	Normal	jubjub	Mining: Swapping crystals not working	bjcasey	2018-08-28 12:00 PM
2046	BJScripts	Feature - Enhancement	In Progress	Normal	bjcasey	Initializing Fleet Hangar Window		2018-01-06 08:42 AM
2027	BJScripts	Feature - Enhancement	New	Normal	Nerumph	Differentiate Combat Drones by type		2017-11-28 10:28 PM
2022	BJScripts	Feature - Enhancement	New	Normal	Nerumph	Addition of MWD Coordination to Instant Warp Orca/Rorq		2017-11-23 03:44 AM
2019	BJScripts	Bug	Feedback Required	Normal	Nerumph	Mining Foreman Assigning Targets Out of Miner Range		2018-01-13 08:06 AM
2016	BJScripts	Bug	New	Normal	Nerumph	Fleet Flee Inconsistancies		2018-01-15 03:47 PM
2005	BJScripts	Feature - Enhancement	New	Normal	bjcasey	Modules/Drones Overhaul		2017-09-28 02:34 AM
2004	BJScripts	Feature - Enhancement	New	Normal	bjcasey	Inventory Changes - Space Containers		2017-09-28 02:29 AM
1995	BJScripts	Feature - Enhancement	New	Normal	bjcasey	Inventory Management - Bulk Transfer		2017-09-28 02:29 AM
1853	BJScripts	Bug	New	Normal	bjcasey	Wait - For Actor Proximity		2017-03-01 01:16 PM
1849	BJScripts	Feature - New	New	Normal	bjcasey	Ogre Navigation Integration		2017-02-23 08:01 PM
1843	BJScripts	Feature - New	New	Normal	leery	"OSA" for your team's progress in BJ quests		2017-02-20 02:43 PM

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1832	BJScripts	Feature - New	New	Normal	arachnid	Collect writ quest info		2017-02-13 12:45 PM
1812	BJScripts	Feature - New	New	Normal	tlh4me	Add Ogre Harvest to Questbot		2017-02-05 11:39 AM
1806	BJScripts	Feature - New	New	Normal	bjcasey	Group Member Monitoring		2017-02-04 07:40 AM
1792	BJScripts	Bug	New	Normal	ethreayd	Second toon does not choose a door when exiting to a Public Zone with multiple Servers		2017-01-23 10:45 PM
1773	BJScripts	Feature - Enhancement	New	Normal	tlh4me	Loot Manger - Existing Rule		2017-01-14 02:29 PM
1632	BJScripts	Feature - New	New	Normal	moonspell	ISXBJ Inventory - Listing items not currently on broker		2016-06-22 02:41 PM
1619	BJScripts	Feature - Enhancement	New	Normal	adrenolinelove@aol.com	Poisons for CM		2016-06-11 09:12 AM
1547	BJScripts	Feature - Enhancement	New	Normal	Astewyn	Guild Harvesters		2015-12-16 03:40 PM
1546	BJScripts	Bug	New	Normal	camikaze	Modules not activating while on Acceleration Gate Step in Missions		2015-12-16 01:50 PM
1545	BJScripts	Feature - Enhancement	New	Normal	camikaze	New Mission Step - Set Salvage Bookmark		2015-12-16 12:08 PM
1530	BJScripts	Feature - Enhancement	New	Normal	camikaze	Acceleration Gate Mission Step additional Parameter		2015-11-27 02:57 PM
1529	BJScripts	Feature - Enhancement	New	Normal	camikaze	Clear Grind and Clear Grid Waves additional parameters		2015-11-27 02:55 PM
1523	BJScripts	Bug	New	Normal	pz	(Distribution) undock without cargo		2015-11-20 03:03 PM
1516	BJScripts	Bug	New	Normal	bjcasey	Combat Issues - FPS Loss		2015-11-07 09:22 AM
1507	BJScripts	Feature - Enhancement	New	Normal	pz	Extend Transfer_Cargo		2015-10-23 08:38 PM
1505	BJScripts	Feature - New	New	Normal	pz	Option: Loot Dropoff		2015-10-22 08:10 AM
1504	BJScripts	Feature - New	New	Normal	bjcasey	Drone Management		2015-10-22 06:16 AM
1496	BJScripts	Feature - New	New	Normal	pz	Utilize "Instant Undock" (and Dock) bookmarks.		2015-10-20 08:13 PM
1487	BJScripts	Feature - Enhancement	New	Normal	pz	extend Gate_Activate		2015-10-20 05:13 PM
1481	BJScripts	Feature - New	New	Normal	camikaze	Mission Option - NPC Blacklist		2015-10-16 04:55 PM
1480	BJScripts	Feature - New	New	Normal	camikaze	Mission Command - Ignore NPCs		2015-10-16 04:53 PM
1477	BJScripts	Feature - Enhancement	New	Normal	camikaze	Flee on low ammo and/or low drones		2017-07-04 09:03 AM
1467	BJScripts	Feature - Enhancement	New	Normal	bjcasey	Mission - Create		2015-10-10 08:28 PM
1434	BJScripts	Bug	New	Normal	bjcasey	Inventory - Custom List		2015-07-19 06:03 AM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1392	BJScripts	Bug	New	Normal	Kicksome	bj inventory not going back to guild while in raid instance	bjcasey	2015-04-30 11:25 AM
1360	BJScripts	Bug	Feedback Required	Normal	raster	Bug with Inventory	bjcasey	2015-05-08 08:31 PM
1328	BJScripts	Feature - Enhancement	Accepted	Normal	srass	BJ Consumables - Multiple Potions		2014-12-30 08:42 AM
1921	BJScripts	Feature - Enhancement	New	Low	bjcasey	Jetcan Rename Options		2017-06-20 03:02 PM
1578	BJScripts	Feature - New	New	Low	lilsammy	Tractor beam - Loot cans + wrecks		2016-03-02 01:32 AM
1518	BJScripts	Feature - Enhancement	Feedback Required	Low	rebellord	Sentry Drone combat profile		2015-11-09 04:02 AM
1464	BJScripts	Feature - Enhancement	Accepted	Low	camikaze	Ammo Managment		2015-10-19 06:54 AM
1463	BJScripts	Feature - Enhancement	New	Low	camikaze	Drone Launch by Target Size		2015-10-05 04:44 PM
1461	BJScripts	Feature - Enhancement	New	Low	camikaze	Loot Threshold Value/Volume Ratio by ISK/m3		2015-10-04 06:18 AM
1802	CombatBot	Feature - New	Accepted	Normal	blammo	Request : Aggro Control		2017-02-01 11:39 AM
1580	CombatBot	Feature - New	Accepted	Normal	blammo	Crowd Control		2017-02-01 09:19 AM
1593	EVEBot	Bug	New	Ban Risk	Nerumph	Mining to Jetcan Error	Nerumph	2016-04-15 01:05 AM
2141	EVEBot	Feature - Enhancement	New	Urgent	gfeitosa	Please Fix Orca Mode.	CyberTech	2020-05-11 10:10 PM
2144	EVEBot	Feature - Enhancement	New	High	gfeitosa	Improve short-cycle behavior	CyberTech	2020-05-18 09:02 PM
1590	EVEBot	Feature - Enhancement	New	High	Nerumph	Check Jetcan Prior to Looting	Nerumph	2016-04-19 04:51 PM
2182	EVEBot	Bug	New	Normal	Defectuous	Broadcast function seems to cause higher than normal cpu usage and often freezes game clients.		2021-08-20 02:59 PM
2030	EVEBot	Feature - Enhancement	New	Normal	WildGear	Support new Ore		2017-12-01 09:21 AM
1677	EVEBot	Bug	New	Normal	WildGear	Crash on flee hualing		2016-07-27 01:24 PM
1603	EVEBot	Bug	New	Normal	Nerumph	Hauler Tractor Glitch		2016-05-01 05:40 PM
1601	EVEBot	Feature - Enhancement	New	Normal	Unstopable	Adding launchable Container to drop spot for Miner and Haulers		2020-05-17 06:18 PM
1600	EVEBot	Feature - New	New	Normal	Unstopable	Drones selection		2016-04-30 01:00 AM
1599	EVEBot	Bug	New	Normal	Unstopable	Mining Drones/Combat Drones in regards to Miner bot		2016-04-30 12:58 AM
1598	EVEBot	Feature - New	New	Normal	Nerumph	Auto Align to EWO Location	Nerumph	2016-04-16 01:41 AM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1597	EVEBot	Support	New	Normal	Nerumph	Anomaly Support	Nerumph	2016-04-15 05:54 PM
1596	EVEBot	Feature - Enhancement	New	Normal	Nerumph	Compression Array DropOff and Compressing Support		2016-04-15 01:32 AM
1591	EVEBot	Bug	New	Normal	Nerumph	Station NULL	Nerumph	2016-04-15 12:49 AM
1351	EVEBot	Feature - Enhancement	New	Normal	robdeal79@gmail.com	Ability to use Personal Hangar Arrays for Ammo restock and loot dropoff		2015-02-11 06:38 PM
1286	EVEBot	Feature - Enhancement	New	Normal	stlambe	Anomaly Ratting		2014-11-17 08:47 PM
2161	EVEBot	Bug	New	Low	saridd	Orca going to warp when leaving station	CyberTech	2020-11-29 12:05 AM
2160	EVEBot	Feature - New	New	Low	saridd	Ocra Salvage	CyberTech	2020-11-27 08:15 PM
2159	EVEBot	Bug	New	Low	saridd	Orca Loot Wrecks	CyberTech	2020-11-27 08:14 PM
1595	EVEBot	Feature - New	New	Low	Nerumph	Set Hauler Standby Time	Nerumph	2016-04-15 01:16 AM
2164	Inner Space	Bug	New	Normal	CyberTech	String.Compare[variable with empty string] == NULL		2020-12-16 12:35 AM
1163	Inner Space	Feature - Enhancement	New	Normal	CyberTech	Enable debug information from dotnetscript builds		2014-04-08 10:50 AM
1147	Inner Space	Bug - Static Analysis	New	Normal	CyberTech	LSModule SDK 20: C6340 Incorrect type passed as parameter in call to function		2014-03-19 07:48 PM
1146	Inner Space	Bug - Static Analysis	New	Normal	CyberTech	LsModule SDK 20: C6308 Realloc leak		2014-03-19 07:48 PM
1145	Inner Space	Bug - Static Analysis	New	Normal	CyberTech	LSModule SDK 20: C28182 Dereferencing a copy of a null pointer		2014-03-19 07:48 PM
1144	Inner Space	Bug - Static Analysis	New	Normal	CyberTech	LSModule SDK 20: C6102 Using 'ModulePath' from failed function call at line '16'		2014-03-19 07:48 PM
7	Inner Space	Feature - New	New	Normal	CyberTech	LavishScript1: Enum support in script-defined types		2013-09-25 03:03 PM
4	Inner Space	Feature - New	New	Normal	CyberTech	Stripped PDB files available to extension authors		2013-09-25 02:33 PM
2	Inner Space	Feature - New	New	Normal	CyberTech	ISXDK API Function: GetLogDir/File		2013-09-26 04:13 PM
1162	Inner Space	Bug - Static Analysis	New	Low	CyberTech	C4189: 'start' : local variable is initialized but not referenced (WinThreading.h)		2014-03-30 11:34 PM
2272	ISXEQ2	Bug	New	Normal	jakejp	EQ2_onIncomingChatText SpeakerIsNPC always returning FALSE		2024-04-11 12:17 PM
2271	ISXEQ2	Bug	New	Normal	Kannkor	eq2window .IsVisible crash	Amadeus	2024-03-04 05:59 PM
2270	ISXEQ2	Bug	New	Normal	LostOne	ToItemInfo broken in containerwindowitem		2024-02-23 05:01 PM
2269	ISXEQ2	Bug	New	Normal	Kannkor	EQ2UIPage - Support for proper naming		2024-02-14 10:23 PM
2268	ISXEQ2	Feature - Enhancement	New	Normal	Kannkor	Character - Crouching/standing		2024-02-14 12:05 PM

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2267	ISXEQ2	Feature - Enhancement	New	Normal	Kannkor	Character - Running/walking and switching between them		2024-02-14 11:47 AM
2266	ISXEQ2	Feature - Enhancement	New	Normal	Kannkor	Camera zoom distance		2024-02-11 11:15 AM
2265	ISXEQ2	Bug	New	Normal	Kannkor	Actor[id,0] -> Should return NULL, it returns your current character		2024-02-11 11:13 AM
2264	ISXEQ2	Feature - Enhancement	New	Normal	Kannkor	adornment item / toiteminfo	Amadeus	2024-01-07 02:03 PM
2263	ISXEQ2	Bug	New	Normal	Kannkor	Crash when clicking entries in eq2uipage singleuseresearcher window	Amadeus	2024-01-04 11:40 PM
2262	ISXEQ2	Bug	New	Normal	Myzer	Actor member IsIdle only returns FALSE		2024-01-01 07:50 PM
2249	ISXEQ2	Feature - New	New	Normal	LostOne	Items - Simulate Drag & Drop on Containers		2023-11-13 09:09 PM
2247	ISXEQ2	Bug	New	Normal	Kannkor	Face on actors/loc/# doesn't work properly on non-standard actors / boats/lifts		2023-11-06 03:23 PM
2172	ISXEQ2	Bug	New	Normal	Kannkor	Actor.Effect[query freezes the instance (crash)	Amadeus	2021-04-21 01:16 PM
2166	ISXEQ2	Bug	New	Normal	Herculezz	EQ2:AcceptPendingQuest not always closing the window		2021-01-03 12:15 AM
2158	ISXEQ2	Bug	New	Normal	Herculezz	EQ2.CheckCollision and Me.CheckCollision always returning FALSE		2021-12-04 03:55 PM
2155	ISXEQ2	Bug	New	Normal	rawfle	Oddities with ${Me.IsRunning} and ${Me.IsWalking}	Amadeus	2020-08-15 01:16 AM
2120	ISXEVE	Bug	Accepted	Urgent	wanjizheng	Market Order function is broken		2024-04-09 05:37 PM
2111	ISXEVE	Bug	New	Urgent	wanjizheng	Accessing Chat Channels and Messages Broken		2019-01-23 09:01 PM
2260	ISXEVE	Feature - New	New	High	Teht	Need :Jump method on entity type extended, and added to fleetmember type		2023-12-17 10:39 PM
2250	ISXEVE	Feature - Enhancement	New	High	NostraThomas	Add Fleet Broadcasts to FleetWindow (Or another data type)		2023-11-07 01:27 AM
2246	ISXEVE	Feature - Enhancement	New	High	Teht	Add frigate escape bay to destinations for EVE:MoveItemsTo and Item:MoveTo		2023-11-01 08:12 AM
2261	ISXEVE	Bug	New	Normal	john41	Me:GetMyOrders doesn't fill index		2024-04-09 05:36 PM
2257	ISXEVE	Bug	New	Normal	Teht	Can't get an evefittingwindow object		2023-12-11 08:28 PM
2256	ISXEVE	Bug	New	Normal	NostraThomas	EVE:DronesEngageMyTarget[] no longer works		2023-11-30 06:49 PM
2253	ISXEVE	Feature - New	New	Normal	Crazey	Add saved Fittings support to Fitting Window		2023-11-16 04:59 AM
2252	ISXEVE	Bug	New	Normal	Crazey	GetHangarShips: .Name returns .Type instead		2023-11-16 03:24 AM
2239	ISXEVE	Feature - New	New	Normal	Noobbotter	Ability to Logout to Character select screen		2023-09-12 11:48 PM
2238	ISXEVE	Bug	New	Normal	jsmb768ypl	HasOreHold returns False even if your ship has a mining ore hold		2024-03-27 09:03 AM

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2237	ISXEVE	Feature - New	New	Normal	Elusif	Align to arbitrary point in space.		2023-12-05 02:42 PM
2236	ISXEVE	Feature - New	New	Normal	Elusif	New Drone Action - Salvage , and possibly more.		2023-08-02 11:36 AM
2234	ISXEVE	Bug	New	Normal	Noobbotter	Window not returning values		2023-07-14 09:34 AM
2232	ISXEVE	Feature - Enhancement	New	Normal	Elusif	modulecharge could use some more members		2023-07-12 03:19 PM
2231	ISXEVE	Feature - Enhancement	New	Normal	Noobbotter	Drones Control Enhancement - Assign Drones to fleetmember		2023-07-06 07:56 PM
2229	ISXEVE	Bug	New	Normal	flibbidy	Entity method :Jump broken		2023-03-24 07:49 PM
2221	ISXEVE	Feature - New	In Progress	Normal	Noobbotter	Allow the interaction with Planetary Interaction UI.	Amadeus	2023-06-18 02:06 PM
2220	ISXEVE	Bug	New	Normal	jsmb768ypl	Probe Scanner Distance = NULL		2023-11-17 07:39 PM
2219	ISXEVE	Feature - New	New	Normal	jsmb768ypl	Open Ore Compression Window		2022-10-17 03:31 PM
2218	ISXEVE	Bug	New	Normal	Elusif	Directional Scanning Not Performing		2022-09-17 07:09 AM
2213	ISXEVE	Bug	New	Normal	flibbidy	Customs Office entity .Name member acting odd		2022-07-17 09:05 PM
2212	ISXEVE	Feature - Enhancement	New	Normal	flibbidy	DirectionalScannerWindow add ability to change RANGE		2022-07-05 09:12 PM
2198	ISXEVE	Bug	New	Normal	smokemonkey	Effectiveness Falloff is not retrieved for Heavy Stasis Grapplers		2021-12-27 11:11 PM
2196	ISXEVE	Bug	New	Normal	smokemonkey	Module:UnloadToCargo and Module:ReloadAll is not functioning.		2021-12-22 01:53 AM
2195	ISXEVE	Feature - Enhancement	New	Normal	smokemonkey	Bring back LastClickedTime for module.		2021-12-22 01:50 AM
2194	ISXEVE	Feature - Enhancement	New	Normal	smokemonkey	split Module:ToggleOverload method to ToggleOverloadOn and ToggleOverloadOff		2021-12-22 01:45 AM
2193	ISXEVE	Feature - Enhancement	New	Normal	smokemonkey	split the warp in autppilot into mutiple steps		2023-11-14 06:57 AM
2192	ISXEVE	Feature - New	New	Normal	smokemonkey	Add 'Variation Parent Type ID' attribute to items		2021-12-22 01:17 AM
2191	ISXEVE	Bug	Feedback Required	Normal	smokemonkey	Energy weapon range update delay when switching ammos.	Amadeus	2021-12-22 05:48 AM
2190	ISXEVE	Bug	Feedback Required	Normal	smokemonkey	Entity[id]:GetCargo does not work with wrecks while it works with Cargo Containers	Amadeus	2021-12-27 05:50 AM
2189	ISXEVE	Bug	In Progress	Normal	smokemonkey	Entity.IsAbandoned does not work with Cargo Container and Wrecks, and not working with EntityQuery.	Amadeus	2021-12-22 01:25 AM
2188	ISXEVE	Bug	Feedback Required	Normal	smokemonkey	ExplosionRadius and ExplosionVelocity returns NULL for missiles	Amadeus	2021-12-22 05:16 AM

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2187	ISXEVE	Bug	Feedback Required	Normal	smokemonkey	CurrentCharges returns 0 for energy weapons when crystal is loaded.	Amadeus	2021-12-22 05:10 AM
2186	ISXEVE	Bug	Feedback Required	Normal	smokemonkey	Item.BasePrice is returning 0	Amadeus	2021-12-22 05:04 AM
2168	ISXEVE	Feature - Enhancement	New	Normal	nazarik	t3 destroyers tactical mods	Administrators	2021-02-25 07:46 AM
2162	ISXEVE	Bug	Accepted	Normal	CyberTech	Fleet Invite window only detected in english client		2020-11-29 03:06 AM
2154	ISXEVE	Feature - New	New	Normal	thunderc0w	expose overloaded state of module		2020-06-29 04:06 PM
2152	ISXEVE	Feature - New	New	Normal	solano	Route -> Prefer ... switch		2020-06-04 12:17 AM
2151	ISXEVE	Feature - New	New	Normal	solano	Route - Optimize route		2020-06-04 12:13 AM
2146	ISXEVE	Feature - New	Feedback Required	Normal	Alexs7k@gmail.com	Ship Data Type - Add Drone Control Range		2020-11-20 02:35 AM
2142	ISXEVE	Feature - Enhancement	New	Normal	Alexs7k@gmail.com	Drones shield/armor		2020-05-15 03:54 AM
2113	ISXEVE	Feature - New	New	Normal	solano	Escalations		2019-03-05 09:04 PM
1993	ISXEVE	Feature - New	New	Normal	rosudrag	Carriers - Fighter Management		2019-01-02 07:39 PM
1901	ISXEVE	Bug	New	Normal	bjcasey	Anomaly Information Doesn't Match Game Window		2017-05-22 12:10 PM
1888	ISXEVE	Feature - New	New	Normal	bjcasey	Read Weapons Timer		2017-04-21 12:11 PM
1706	ISXEVE	Feature - New	New	Normal	bjcasey	Trade to Pilot Options		2016-08-18 11:26 AM
1704	ISXEVE	Feature - New	Accepted	Normal	bjcasey	InStation Guest Window		2017-04-23 07:35 PM
1642	ISXEVE	Feature - New	New	Normal	bjcasey	Read UI Element - Game Action Status		2016-06-25 09:45 AM
1604	ISXEVE	Bug	New	Normal	rosudrag	Unable to compute standings to pilots whilst in wormholes		2016-05-02 11:16 AM
1508	ISXEVE	Feature - Enhancement	New	Normal	bjcasey	Mission Detail Objective Status Exposed		2015-10-26 04:28 PM
1499	ISXEVE	Feature - New	New	Normal	bjcasey	Module Datatype - Add ReloadTimeStarted and ReloadDuration		2017-04-30 10:33 AM
1497	ISXEVE	Bug	New	Normal	bjcasey	QueryEntities Sorted Order		2015-10-21 04:25 AM
1456	ISXEVE	Feature - Enhancement	Feedback Required	Normal	flibbidy	Ship directional scan control		2019-05-15 10:01 PM
1258	ISXEVE	Bug	New	Normal	Stealthy	entity.HaveLootRights erroneously returning FALSE		2014-10-29 03:19 PM
1251	ISXEVE	Feature - New	Feedback Required	Normal	gregz	Bookmark Copy feature	Amadeus	2015-04-07 04:45 AM
1221	ISXEVE	Bug	In Progress	Normal	rogeruk	GetCargoScannerResults	CyberTech	2015-08-28 05:53 AM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1215	ISXEVE	Bug	Feedback Required	Normal	rogeruk	Item:GetInsuranceQuotes not working	Administrators	2014-10-12 04:28 PM
1203	ISXEVE	Feature - New	New	Normal	aj2k88@gmail.com	Scan probe support		2023-11-22 07:18 PM
10	ISXEVE	Feature - New	In Progress	Normal	MSMage	Add Fleet Broadcast access	CyberTech	2013-12-25 09:59 AM
9	ISXEVE	Feature - New	In Progress	Normal	MSMage	Fleet Watch List	CyberTech	2013-12-25 09:59 AM
2199	ISXEVE	Bug	New	Low	smokemonkey	Wreck Type Should Match the In Game Info		2022-01-01 01:54 AM
1208	ISXEVE	Feature - New	Deferred	Low	aj2k88	Obfuscate PC tracking information	CyberTech	2014-10-12 07:05 PM
1200	ISXEVE	Feature - New	In Progress	Low	draupner	Contract support	Amadeus	2017-08-25 01:55 PM
1198	ISXEVE	Feature - New	New	Low	MSMage	Jump Clone interaction?		2014-10-01 06:20 PM
1176	ISXEVE	Feature - Enhancement	Feedback Required	Low	Stealthy	Epic Arc Mission Support	Amadeus	2014-09-30 03:16 AM
1564	ISXIM	Bug	New	Normal	lazycrafter	Connection Lost not being detected		2016-01-01 06:10 PM
1429	ISXIM	Bug	New	Normal	Kannkor	ISXIM event: IRC_NickJoinedChannel		2015-07-08 11:09 PM
1983	ISXRI	Feature - Enhancement	New	Normal	xaph0n	Move / Attack only if in combat		2017-08-28 04:39 PM
1797	ISXRI	Feature - Enhancement	Accepted	Normal	eddie43302	self cure		2017-01-27 06:20 AM
1734	ISXRI	Bug	Accepted	Normal	otistaylor	RZ issue- Maldura zones		2016-12-11 08:47 AM
2206	OgreBot	Feature - New	New	High	bjcasey	UseItem Without Targeting Yourself		2022-03-19 07:43 PM
2153	OgreBot	Bug	New	High	ethreayd	Session hangup (crash) when doing oc !c -AcceptReward with a SELECT reward window opened		2020-06-28 09:08 AM
2042	OgreBot	Bug	New	High	Deliavir	Cast stack		2018-01-04 08:05 AM
1382	OgreBot	Feature - New	New	High	fireopal	Interrupt Tab		2015-04-20 09:05 PM
2235	OgreBot	Feature - New	New	Normal	user01	ForceCastAbility, ForceCastAbilityOnPlayer		2023-07-28 03:01 PM
2224	OgreBot	Feature - Enhancement	New	Normal	user01	Ogre follow when climbing walls		2022-12-16 01:57 PM
2183	OgreBot	Bug	New	Normal	Flatline	Gut - Assassin ability does not get flagged for "no need for flanking/behind"		2021-09-13 07:02 AM
2180	OgreBot	Feature - Enhancement	New	Normal	user01	Cast Stack Ability Sub-Types		2021-07-30 07:15 AM
2179	OgreBot	Feature - Enhancement	New	Normal	user01	Ability Research - add a checkbox when adding an item if you JUST want to research that specific tier.		2021-07-30 07:06 AM
2178	OgreBot	Feature - Enhancement	New	Normal	user01	Add an Ogre Event for when you complete an overseer mission		2021-07-30 07:00 AM
2176	OgreBot	Bug	New	Normal	bjcasey	Travel - Guild Hall Porters		2021-07-02 07:06 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
2175	OgreBot	Bug	New	Normal	bjcasey	[TLE] Raid Options - Arch-Magistor Modrfrost		2021-07-01 09:03 AM
2174	OgreBot	Bug	New	Normal	bjcasey	IC - Stay in zone until a zone ready		2021-07-01 09:02 AM
2163	OgreBot	Feature - Enhancement	New	Normal	user01	Ability Research - Filter out old versions of spells		2020-12-10 05:24 PM
2149	OgreBot	Bug	New	Normal	ethreayd	Dough is not on Depot List in the Crafting Mats Tab after refresh		2020-05-23 09:13 AM
2147	OgreBot	Feature - New	New	Normal	ethreayd	Manage Merc as mount		2020-05-20 04:52 AM
2139	OgreBot	Bug	New	Normal	ethreayd	Ogre im Broker does not calculate correctly broker fee		2020-05-04 05:00 AM
2131	OgreBot	Bug	New	Normal	rlane187	Ogre Craft not searching for "Woodworking Table" after "Sawhorse" not found.		2020-03-22 08:56 AM
2107	OgreBot	Bug	New	Normal	ethreayd	Ogre transmute does not handle very well 2 same object to transmute when you don't have the level to do it		2018-11-25 01:27 PM
2106	OgreBot	Bug	New	Normal	Kannkor	ogre zone resetter		2018-11-23 01:09 PM
2105	OgreBot	Feature - Enhancement	New	Normal	appleuser	Houseplant harvest update with Chaos Descending	Kannkor	2018-11-19 06:47 AM
2101	OgreBot	Bug	Feedback Required	Normal	ClassicCoke	Wizard prestige right side max increments broken		2018-11-26 05:19 AM
2088	OgreBot	Bug	New	Normal	ethreayd	Issue with code to execute in Chat Event that has quote in it		2018-07-04 08:34 AM
2075	OgreBot	Feature - Enhancement	New	Normal	tantroth	MCP ScrollOf option updated for Forcelink		2018-05-29 10:59 AM
2068	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	spew hate it over X		2018-03-17 07:56 PM
2065	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	ogre ae suggestion		2018-03-16 12:34 PM
2064	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	CastStack - new tags for CastStack pre/post casts		2018-03-13 01:46 PM
2063	OgreBot	Feature - Enhancement	In Progress	Normal	ClassicCoke	CastStack - expand on ID flag to allow minimum duration		2018-10-15 12:31 AM
2062	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	CastStack - on required or missing buff		2018-03-13 01:25 PM
2060	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	CastStack - more control over increment decisions		2018-03-13 01:04 PM
2057	OgreBot	Feature - Enhancement	New	Normal	user01	Raid/Group HUD - option to alter colors or add comment/marker by membername		2018-03-01 09:59 AM
2054	OgreBot	Bug	New	Normal	wescondley@gmail.com	Feature Request	wescondley@gmail.com	2018-02-15 06:06 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
2052	OgreBot	Bug	New	Normal	user01	If you specify a character target on a group/ae ability, it ignores the # of ppl parameter		2018-01-26 08:17 AM
2048	OgreBot	Feature - Enhancement	New	Normal	user01	Add distance filters on cast stack		2018-01-07 11:24 PM
2024	OgreBot	Feature - Enhancement	New	Normal	Kannkor	Billy Doll		2017-11-24 02:29 PM
2013	OgreBot	Feature - New	New	Normal	neras@cowens.com	Lore and Legend (L&L) auto start quest		2017-10-27 11:24 AM
1998	OgreBot	Feature - New	New	Normal	mishissa	Members only fast travel button		2017-11-25 05:11 AM
1991	OgreBot	Feature - Enhancement	New	Normal	pelly	Ogre Infuser	Kannkor	2017-09-02 12:49 PM
1990	OgreBot	Bug	New	Normal	ethreayd	I have proof that Ogre may eat Gnomes but certainly hate dogs		2017-09-02 03:26 AM
1985	OgreBot	Feature - Enhancement	New	Normal	ethreayd	add a way to programmatically "Clear all errors" in pg_ud		2017-09-01 01:43 AM
1971	OgreBot	Feature - Enhancement	New	Normal	demised01	Ability to change MCP button Font		2017-08-06 11:28 AM
1968	OgreBot	Feature - Enhancement	New	Normal	litewave	precast allowing a command to be done instead a spell		2017-08-05 10:03 AM
1967	OgreBot	Feature - New	New	Normal	litewave	Ability to annouce when a spell is ready		2017-08-04 02:52 PM
1966	OgreBot	Bug	New	Normal	litewave	chat event not saving command	litewave	2017-08-04 02:01 PM
1933	OgreBot	Feature - New	New	Normal	john41	XP/Hour Meter		2017-07-05 09:55 AM
1916	OgreBot	Feature - New	New	Normal	pelly	Move to Distance	Kannkor	2017-06-20 10:19 AM
1904	OgreBot	Feature - New	New	Normal	ethreayd	Add a checkbox in berserker section of UI and the code to use Unyielding Will and others		2017-05-27 02:08 AM
1898	OgreBot	Bug	New	Normal	avatarofwar	Inquisitor CAs incorrectly marked as Flanking Only	Kannkor	2017-05-14 08:38 PM
1886	OgreBot	Bug	New	Normal	tlh4me	TSAM Toon List Not Loading		2017-04-17 02:56 PM
1873	OgreBot	Feature - New	New	Normal	jgarza00	Call to the Guild Hall is down; now what?! :(	Kannkor	2017-03-14 02:02 PM
1872	OgreBot	Feature - New	New	Normal	jgarza00	Daily Quests - Transmuting, Adorning, Tinkering	Kannkor	2017-03-14 01:36 PM
1871	OgreBot	Feature - Enhancement	New	Normal	jgarza00	Ogre ADT (assign a guild hall to use)	Kannkor	2017-03-14 01:28 PM
1870	OgreBot	Feature - Enhancement	New	Normal	jgarza00	Auto Obtain Guild Call	Kannkor	2017-03-14 01:24 PM
1860	OgreBot	Feature - Enhancement	New	Normal	ethreayd	Make ogre adt quit guild when it is not possible to go to OF		2017-03-11 08:27 AM
1829	OgreBot	Feature - Enhancement	New	Normal	bjcasey	Auto Hunt Campspot On Me		2017-02-12 02:49 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1825	OgreBot	Feature - Enhancement	New	Normal	ethreayd	Add a cli command to clear errors in ogre adt		2017-02-11 07:03 AM
1813	OgreBot	Bug	New	Normal	ethreayd	strange behavior of Ogre Craft in Malduran then using it at the Forge of Brell		2017-02-06 09:13 AM
1809	OgreBot	Feature - Enhancement	New	Normal	bjcasey	SpewStat Passed Parameter		2017-02-04 08:13 PM
1798	OgreBot	Feature - New	New	Normal	user01	oc !c -CastAbilityOnActor <who> <ability> <actor>		2017-01-28 08:58 AM
1796	OgreBot	Bug	New	Normal	pelly	new alias re-casting		2017-01-25 11:21 AM
1795	OgreBot	Bug	New	Normal	LittleOgress	LLL with Ogre Craft		2017-01-25 09:05 AM
1793	OgreBot	Feature - New	New	Normal	bjcasey	AutoHunt - New Member		2017-01-24 06:04 AM
1776	OgreBot	Bug	New	Normal	bjcasey	Ogre CM Breaking		2017-01-17 08:04 PM
1774	OgreBot	Feature - New	New	Normal	rawfle	Lore and Legend Manager		2017-01-16 02:40 PM
1772	OgreBot	Feature - Enhancement	New	Normal	wescondley@gmail.com	% To attack Mobs	wescondley@gmail.com	2017-01-14 08:30 AM
1770	OgreBot	Feature - Enhancement	New	Normal	Kannkor	Loot options		2017-01-14 08:14 AM
1768	OgreBot	Feature - Enhancement	New	Normal	inire	Leaper follow enhancement	Kannkor	2017-01-11 11:26 AM
1767	OgreBot	Feature - Enhancement	New	Normal	Kannkor	Ogre list - enhancements		2017-01-10 06:12 PM
1761	OgreBot	Feature - New	New	Normal	LittleOgress	Cancel Ability to Cure Curse		2017-01-09 09:44 AM
1758	OgreBot	Feature - Enhancement	New	Normal	litewave	ogre potcb		2017-01-07 12:41 PM
1748	OgreBot	Feature - New	New	Normal	user01	OC command to add new elements to cast stack		2016-12-31 12:50 PM
1742	OgreBot	Feature - New	New	Normal	moonspell	Add toggle to allow attempting to cast while stunned		2016-12-24 08:49 AM
1726	OgreBot	Feature - Enhancement	New	Normal	user01	Joust In "Leash"		2016-11-21 12:13 PM
1725	OgreBot	Bug	New	Normal	arachnid	Undead Horde not Casting (Named CA) Mob Detection	Kannkor	2016-11-19 12:20 PM
1719	OgreBot	Feature - New	New	Normal	ClassicCoke	OnCombatStart and OnCombatEnd		2016-10-19 10:40 AM
1718	OgreBot	Feature - New	New	Normal	ClassicCoke	Text export of cast stack, pre casts, and post casts		2016-10-19 10:31 AM
1711	OgreBot	Feature - Enhancement	New	Normal	wescondley@gmail.com	Add Save Button to Chat Events		2016-09-21 02:10 AM
1705	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	CastStack - # of targets for single target CAs		2018-09-17 02:09 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1678	OgreBot	Bug	New	Normal	Silk	Ogre TSAM	Kannkor	2016-07-27 12:06 PM
1673	OgreBot	Feature - Enhancement	New	Normal	Pork	Pet to auto Backoff when no mob targeted	Kannkor	2016-07-24 10:05 AM
1665	OgreBot	Bug	New	Normal	ClassicCoke	ogre depot -hda doesn't recognize the large personal harvest depot		2016-07-21 06:34 PM
1653	OgreBot	Feature - Enhancement	In Progress	Normal	bjcasey	AutoTarget and Auto Target When Hated Additions		2016-07-24 03:06 PM
1641	OgreBot	Feature - New	New	Normal	ClassicCoke	Text to speech		2016-06-23 01:27 PM
1640	OgreBot	Feature - New	New	Normal	ClassicCoke	Cast Stack - Recast when X seconds or less left on duration		2016-06-23 04:00 PM
1639	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	Expanding out chat text events		2016-06-23 01:03 PM
1638	OgreBot	Feature - New	New	Normal	moonspell	Request for OgreBot Interrupt Tab		2016-06-21 05:32 PM
1609	OgreBot	Feature - Enhancement	New	Normal	mishissa	Cancel temporary abilities after combat		2016-05-14 01:45 AM
1607	OgreBot	Feature - Enhancement	New	Normal	ClassicCoke	Ogre Craft Error Sound		2016-05-12 10:48 AM
1587	OgreBot	Feature - New	New	Normal	zandokan1978@msn.com	Dagger Storm		2016-04-06 11:59 AM
1581	OgreBot	Feature - New	New	Normal	nschipon	Necro Pet Switching		2016-03-06 02:36 PM
1570	OgreBot	Feature - Enhancement	New	Normal	rawfle	"Show Uplink" options		2016-02-10 05:16 AM
1568	OgreBot	Feature - Enhancement	New	Normal	user01	Distance parameter for UseItemOnWho		2016-01-18 08:23 PM
1567	OgreBot	Bug	New	Normal	user01	ogre depot -wada not working		2016-01-10 08:34 AM
1565	OgreBot	Feature - Enhancement	New	Normal	lumbercrack	Beastlords should cast advantages more often		2016-01-04 04:00 AM
1558	OgreBot	Feature - Enhancement	New	Normal	user01	OgreMap/OgreMove - alternative to auto-avoid		2015-12-24 09:17 AM
1552	OgreBot	Feature - Enhancement	New	Normal	user01	CastStack Targets - more options!		2017-01-16 01:24 PM
1551	OgreBot	Feature - Enhancement	New	Normal	adrenolinelove@aol.com	Ogre Craft		2015-12-20 04:12 PM
1537	OgreBot	Feature - Enhancement	In Progress	Normal	user01	OgreEvents		2016-05-05 12:53 PM
1445	OgreBot	Bug	New	Normal	bjcasey	Conjuror/Necromancer Power Shards/Hearts		2015-08-07 08:53 AM
1439	OgreBot	Feature - Enhancement	New	Normal	user01	AutoTarget - Max. HP To Target		2015-07-26 03:15 PM
1384	OgreBot	Feature - New	New	Normal	Darb	Precast Items		2015-04-24 05:22 AM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1370	OgreBot	Feature - Enhancement	New	Normal	pdseifert@hotmail.com	Ability to add system sound when completing a set of writs?		2015-04-12 08:11 PM
1369	OgreBot	Feature - Enhancement	New	Normal	Herculezz	Auto Loot Enhancements		2015-04-07 11:41 PM
1363	OgreBot	Feature - Enhancement	New	Normal	adrenolinelove@aol.com	Post Cast		2015-03-14 07:47 AM
1349	OgreBot	Feature - New	New	Normal	grimgolem2	Damage Heal spells		2015-02-02 12:09 PM
1337	OgreBot	Feature - Enhancement	New	Normal	litewave	cast stack differentation		2015-01-12 06:44 PM
1333	OgreBot	Feature - New	Feedback Required	Normal	woozy	Frostfell items		2015-12-22 09:43 AM
1327	OgreBot	Feature - New	New	Normal	KamphyChair	Cast while moving		2014-12-26 11:57 AM
1323	OgreBot	Bug	New	Normal	KamphyChair	Dissonance and Cures	Kannkor	2014-12-27 11:58 AM
1297	OgreBot	Feature - Enhancement	New	Normal	Olgie	Add "Cooking Pot" as a Stove & Keg	Kannkor	2014-11-24 11:21 PM
1295	OgreBot	Feature - New	New	Normal	dping28	Far Seas Crafting Instances		2014-11-24 09:05 AM
1289	OgreBot	Feature - Enhancement	New	Normal	srass	OgreHarvest - NavPaths - Add option to add multiple	Kannkor	2014-11-21 07:48 AM
1224	OgreBot	Feature - Enhancement	New	Normal	blammo	Combat Option - "Stay out of Melee Range"		2014-10-28 09:10 AM
1222	OgreBot	Feature - Enhancement	New	Normal	hastur	Adding use item support to the Pre-Cast and Post-Cast tabs		2014-10-15 12:15 AM
2225	OgreBot	Bug	New	Low	Ginge	FaceActor Command	Kannkor	2022-12-16 03:07 PM
2087	OgreBot	Feature - Enhancement	New	Low	ethreayd	Adding the max number of target for AoE abilities in ogre ae		2018-09-28 02:39 AM
2085	OgreBot	Bug	Accepted	Low	litewave	ae's not casting unless ignore duration checked	litewave	2018-09-28 02:44 AM
1762	OgreBot	Feature - Enhancement	New	Low	Kannkor	Separate ForWho out from Ogrebot into an include so OgreCraft can make use of it.		2017-01-09 10:57 AM
1754	OgreBot	Feature - Enhancement	New	Low	inire	option to /summon chests post combat in Autohunt or in setup	Kannkor	2017-01-01 02:44 PM
1709	OgreBot	Feature - Enhancement	New	Low	ClassicCoke	Cast Stack Debugging enhancements		2016-08-22 10:31 AM
1703	OgreBot	Feature - New	New	Low	arachnid	Merc interaction with casting		2016-08-16 02:12 PM
1701	OgreBot	Feature - Enhancement	New	Low	ClassicCoke	Ogre craft, auto use Hammer of Adept Hands		2016-10-19 10:18 AM
1534	OgreBot	Bug	Accepted	Low	loopy	MCP Commands broadcasting to multiple or all ORGs.	Kannkor	2015-12-22 09:16 PM
1435	OgreBot	Feature - Enhancement	New	Low	user01	OgreNav - Attempt jump to get unstuck.		2015-07-19 12:09 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1329	OgreBot	Feature - New	New	Low	KamphyChair	# of Targets for Pre-/Post- cast tab		2014-12-30 05:30 PM
1252	OgreBot	Feature - Enhancement	New	Low	pz	Things OgreBot does that I wish ISXOgre did instead.		2014-11-07 03:52 AM
1869	Prestige - Inventory	Bug	New	Normal	jgarza00	Universal/Character Settings	bjcasey	2017-03-14 01:18 PM
1868	Prestige - Inventory	Bug	New	Normal	jgarza00	Houses and Guild Halls		2017-03-14 12:18 PM
1867	Prestige - Inventory	Bug	New	Normal	jgarza00	Destroy Excess Material	bjcasey	2017-03-14 12:06 PM
1731	Prestige - Inventory	Feature - Enhancement	New	Normal	tlh4me	Inventory - Bags to Scan		2016-11-27 02:02 PM
1724	Prestige - Inventory	Feature - New	New	Normal	tlh4me	BJ Inventory / Harvest Depot		2016-11-18 09:06 PM
1440	Prestige - Inventory	Bug	New	Normal	LostOne	48 Hour Tradable Loot		2015-07-29 09:38 PM
1401	Prestige - Inventory	Bug	New	Normal	LostOne	Harvest		2015-05-07 09:09 AM
1296	Prestige - Inventory	Feature - Enhancement	New	Normal	gorraman	Inventory - Place Items into Bank Slots		2014-11-24 03:39 PM
1293	Prestige - Inventory	Feature - Enhancement	New	Normal	gorraman	Add "Broker Box" selection to Inventory		2014-11-24 06:37 AM
1243	Prestige - Inventory	Feature - Enhancement	New	Normal	loopy	Stock Me tab.	loopy	2014-10-18 07:28 PM
1156	Prestige - Inventory	Bug	New	Normal	bjcasey	Stock Me : Food & Drink Issue		2014-02-01 05:02 AM
1155	Prestige - Inventory	Feature - New	Deferred	Normal	bjcasey	Inventory Improvements		2017-02-17 12:16 PM
1907	Prestige - Quest Bot	Bug	New	Normal	ethreayd	Loop limit is not taken into account correctly		2017-06-01 01:16 AM
1521	Prestige - Quest Bot	Feature - Enhancement	New	Normal	rawfle	Wait - While Zoning		2015-11-18 08:29 AM
2033	Quest Bot 3.00 BETA	Bug	New	Normal	ethreayd	Cannot use QuestBotAPI to start a task that is not in the toon profile filter		2017-12-14 03:56 AM
2032	Quest Bot 3.00 BETA	Feature - New	New	Normal	ethreayd	Add a buy in merchant list		2017-12-09 11:37 AM
1984	Quest Bot 3.00 BETA	Bug	New	Normal	ethreayd	can't create a TS file when having one running in another IS		2017-08-30 03:08 AM
1915	Quest Bot 3.00 BETA	Bug	New	Normal	ethreayd	QB command does nothing		2017-06-04 01:13 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1906	Quest Bot 3.00 BETA	Feature - Enhancement	New	Normal	ethreayd	quest_journal_info option to exit script if quest is not in the journal		2017-06-03 02:58 PM
1878	Quest Bot 3.00 BETA	Bug	New	Normal	loopy	NPC_Dialogue bug.		2017-03-22 11:18 AM
1877	Quest Bot 3.00 BETA	Feature - Enhancement	New	Normal	ethreayd	add a way to check if a quest exist in the journal and exit if it does not		2017-03-22 08:40 AM
1876	Quest Bot 3.00 BETA	Bug	New	Normal	ethreayd	Loop set to "1" does not do the whole queue file		2017-03-21 05:36 AM
1875	Quest Bot 3.00 BETA	Feature - Enhancement	New	Normal	bjcasey	Relay Groups		2017-03-19 10:38 AM
1874	Quest Bot 3.00 BETA	Feature - New	New	Normal	bjcasey	Change OgreBot Profile		2017-03-19 10:06 AM
1865	Quest Bot 3.00 BETA	Bug	New	Normal	bjcasey	Point to Point Navigation Flip Flopping		2017-03-13 04:52 PM
1862	Quest Bot 3.00 BETA	Feature - New	New	Normal	bjcasey	Encounter Scripting Group Role Support		2017-03-11 01:35 PM
1861	Quest Bot 3.00 BETA	Feature - New	New	Normal	bjcasey	Load OgreBot Profile		2017-03-11 01:30 PM
1859	Quest Bot 3.00 BETA	Feature - New	New	Normal	loopy	Stock from Harvest Depot.		2017-03-10 02:59 PM
1857	Quest Bot 3.00 BETA	Bug	New	Normal	loopy	QuestbotAPI bug.		2017-03-04 07:05 AM
1850	Quest Bot 3.00 BETA	Feature - Enhancement	New	Normal	srass	QuestBot: Quest_Journal_Info - Populate Parameter 3	bjcasey	2017-02-24 09:09 PM
1844	Quest Bot 3.00 BETA	Feature - New	New	Normal	ethreayd	Provide branching in scripted task		2017-02-22 05:10 AM
1811	Quest Bot 3.00 BETA	Feature - New	New	Normal	bjcasey	Search For Quest		2017-02-04 08:39 PM
1759	Quest Bot 3.00 BETA	Bug	New	Normal	ethreayd	QB 3 stay stucked after stop/start after a group wipe and revive		2017-01-07 08:12 PM
1656	Quest Bot 3.00 BETA	Bug	New	Normal	bjcasey	Recovery Option - Revival Ignores Pause		2016-07-20 11:57 AM
1345	StealthBot	Feature - Enhancement	New	High	Futureman	Cicardian Sleeper Attack	Futureman	2015-01-24 08:42 AM
1400	StealthBot	Feature - New	New	Normal	rosudrag	No movement		2015-05-06 12:43 PM
1399	StealthBot	Bug	New	Normal	rosudrag	Anomaly Ratting Blood Raider sites	rosudrag	2015-05-06 12:40 PM
1381	StealthBot	Feature - Enhancement	New	Normal	clarity	Use % of Ore/Cargo Hold		2015-04-20 11:57 AM
1380	StealthBot	Bug	New	Normal	clarity	Freighter Mode & Corp Hangar Issues		2015-04-19 07:55 PM

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1379	StealthBot	Bug	New	Normal	clarity	Not Utilizing Miasmos Ore Hold		2015-04-19 07:51 PM
1362	StealthBot	Feature - New	New	Normal	n0mad	Orbit a wreck or Large Collidable Object		2015-03-13 08:42 AM
1361	StealthBot	Bug	New	Normal	n0mad	Omnidirectional Tracking Link - midslot		2015-03-13 08:39 AM
1322	StealthBot	Bug	New	Normal	zirconicus	Mining drone's usage not counting pilot drones skill		2014-12-19 06:51 AM
1313	StealthBot	Feature - Enhancement	New	Normal	Sumpin Fishy	POS Module - Compression array		2014-12-11 05:56 AM
1310	StealthBot	Bug	New	Normal	Sumpin Fishy	freightering doesn't find bookmarks		2014-12-20 07:28 AM
1309	StealthBot	Feature - Enhancement	New	Normal	Sumpin Fishy	Recognize ore sites		2015-03-13 07:22 AM
1308	StealthBot	Feature - New	New	Normal	Sumpin Fishy	Salvaging		2014-12-08 03:31 PM
1261	StealthBot	Bug	New	Normal	charles2584	Laser lens swap.		2014-11-03 11:32 PM
1257	StealthBot	Bug	New	Normal	pz	Cargo space & ammo		2014-10-31 08:32 AM
1237	StealthBot	Feature - New	New	Normal	pz	undock bookmarks		2014-10-18 09:58 PM
1234	StealthBot	Bug	New	Normal	Stealthy	Stop moving if we were moving when the last target is killed		2014-10-15 01:57 PM
1232	StealthBot	Feature - Enhancement	New	Normal	Stealthy	Add ability to select / deselect all ores for Mining configuration		2014-10-15 01:53 PM
1231	StealthBot	Bug	New	Normal	Stealthy	Miner mines nearby rocks for extremely short periods of time before bounce-warping		2014-10-15 01:48 PM
1230	StealthBot	Feature - Enhancement	New	Normal	Stealthy	Add a means of specifying that we -should not- use drones on a mission target		2014-10-15 01:46 PM
1229	StealthBot	Feature - Enhancement	New	Normal	Stealthy	Use tractor beams when looting mission objectives		2014-10-15 01:45 PM
1228	StealthBot	Feature - Enhancement	New	Normal	Stealthy	Make Mining ore selection group-based (e.g. Veldspar, Scordite) instead of type-based (e.g. Concentrated Veldspar)		2014-10-15 01:40 PM
1227	StealthBot	Feature - New	New	Normal	Stealthy	Optionally log out after max runtime is reached		2014-10-15 01:39 PM
1226	StealthBot	Feature - Enhancement	In Progress	Normal	Stealthy	Make TTS alerts optionally fire only once every few minutes	Stealthy	2014-10-30 08:08 PM
1338	StealthBot	Bug	New	Low	toboe.kacuragi	Hauling Mode - Fleet Hangar	toboe.kacuragi	2015-01-24 06:36 AM