Issues

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1680	BJScripts	Bug	New	Urgent	blammo	bjinventory 1.63 : salvaging wrong items	bjcasey	2016-07-28 01:04 PM
1375	BJScripts	Bug	Closed	High	blammo	Brokenskull Bay : Hoist the Yellowjack : Navigator Barius curse		2015-11-19 08:34 AM
1378	OgreBot	Feature - Enhancement	Closed	Normal	blammo	Places MCP:"Zone" doesn't work..		2017-11-23 01:49 PM
1834	CombatBot	Feature - New	Implemented	Normal	blammo	Request: Charm Control		2017-03-30 04:31 PM
1803	ISXRI	Bug	Implemented	Normal	blammo	Heroic Opportunities not firing		2017-02-04 09:29 PM
1802	CombatBot	Feature - New	Accepted	Normal	blammo	Request : Aggro Control		2017-02-01 11:39 AM
1580	CombatBot	Feature - New	Accepted	Normal	blammo	Crowd Control		2017-02-01 09:19 AM
1577	ISXRI	Feature - Enhancement	Implemented	Normal	blammo	Restart Individual Fight within a Zone		2017-01-07 02:57 PM
1586	ISXRI	Feature - Enhancement	Closed	Normal	blammo	Stygian Threshold [Heroic] - Mawz Harak		2016-12-04 09:40 PM
1579	ISXRI	Bug	Closed	Normal	blammo	Zone Reset - not working		2016-11-13 01:57 PM
1430	OgreBot	Feature - Enhancement	Duplicate	Normal	blammo	Allow Item:* to be used in Announce/Pre/Post Tab		2015-12-14 06:08 AM
1387	BJScripts	Bug	Resolved	Normal	blammo	BJ Quest not detecting mob deaths		2015-07-05 07:04 PM
1377	BJScripts	Bug	Resolved	Normal	blammo	Castle Highhold : Gudre Blackhand (Set up for BJ Gudre) AOE Blockers needed		2015-05-04 12:57 PM
1224	OgreBot	Feature - Enhancement	New	Normal	blammo	Combat Option - "Stay out of Melee Range"		2014-10-28 09:10 AM