

Issues

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
2169	ISXEQ2	Bug	Resolved	High	Myzer	Character.Ability.IsReady member always returns TRUE		2021-03-31 10:41 PM
2262	ISXEQ2	Bug	New	Normal	Myzer	Actor member IsIdle only returns FALSE		2024-01-01 07:50 PM
2170	ISXEQ2	Bug	Resolved	Normal	Myzer	Problem with adornment reporting on ItemInfo		2021-03-31 10:40 PM