

## Issues

#	Project	Tracker	Status	Priority	Author	Subject	Assignee	Updated
1798	OgreBot	Feature - New	New	Normal	user01	oc !c -CastAbilityOnActor <who> <ability> <actor>		2017-01-28 08:58 AM
2179	OgreBot	Feature - Enhancement	New	Normal	user01	Ability Research - add a checkbox when adding an item if you JUST want to research that specific tier.		2021-07-30 07:06 AM
2163	OgreBot	Feature - Enhancement	New	Normal	user01	Ability Research - Filter out old versions of spells		2020-12-10 05:24 PM
2178	OgreBot	Feature - Enhancement	New	Normal	user01	Add an Ogre Event for when you complete an overseer mission		2021-07-30 07:00 AM
2048	OgreBot	Feature - Enhancement	New	Normal	user01	Add distance filters on cast stack		2018-01-07 11:24 PM
1439	OgreBot	Feature - Enhancement	New	Normal	user01	AutoTarget - Max. HP To Target		2015-07-26 03:15 PM
2180	OgreBot	Feature - Enhancement	New	Normal	user01	Cast Stack Ability Sub-Types		2021-07-30 07:15 AM
1552	OgreBot	Feature - Enhancement	New	Normal	user01	CastStack Targets - more options!		2017-01-16 01:24 PM
1568	OgreBot	Feature - Enhancement	New	Normal	user01	Distance parameter for UseItemOnWho		2016-01-18 08:23 PM
2235	OgreBot	Feature - New	New	Normal	user01	ForceCastAbility, ForceCastAbilityOnPlayer		2023-07-28 03:01 PM
2052	OgreBot	Bug	New	Normal	user01	If you specify a character target on a group/ae ability, it ignores the # of ppl parameter		2018-01-26 08:17 AM
1726	OgreBot	Feature - Enhancement	New	Normal	user01	Joust In "Leash"		2016-11-21 12:13 PM
1748	OgreBot	Feature - New	New	Normal	user01	OC command to add new elements to cast stack		2016-12-31 12:50 PM
1567	OgreBot	Bug	New	Normal	user01	ogre depot -wada not working		2016-01-10 08:34 AM
2224	OgreBot	Feature - Enhancement	New	Normal	user01	Ogre follow when climbing walls		2022-12-16 01:57 PM
1537	OgreBot	Feature - Enhancement	In Progress	Normal	user01	OgreEvents		2016-05-05 12:53 PM
1558	OgreBot	Feature - Enhancement	New	Normal	user01	OgreMap/OgreMove - alternative to auto-avoid		2015-12-24 09:17 AM
1435	OgreBot	Feature - Enhancement	New	Low	user01	OgreNav - Attempt jump to get unstuck.		2015-07-19 12:09 PM
2057	OgreBot	Feature - Enhancement	New	Normal	user01	Raid/Group HUD - option to alter colors or add comment/marker by membername		2018-03-01 09:59 AM