

## Issues

| #    | Project | Tracker               | Status            | Priority | Author           | Subject  | Assignee       | Updated             |
|------|---------|-----------------------|-------------------|----------|------------------|--|----------------|---------------------|
| 2168 | ISXEVE  | Feature - Enhancement | New               | Normal   | nazarik          | t3 destroyers tactical mods  | Administrators | 2021-02-25 07:46 AM |
| 1201 | ISXEVE  | Bug                   | Closed            | Normal   | guardian         | FPS starts dropping if you stay in a busy system for a few hours                           | Administrators | 2018-04-28 08:59 PM |
| 1272 | ISXEVE  | Bug                   | Resolved          | Normal   | eurouk           | EveShip.Scanners.System.GetAnomalies() return null   | Administrators | 2015-09-30 01:42 AM |
| 1316 | ISXEVE  | Bug                   | Implemented       | Normal   | rogeruk          | PlaceSellOrder - Not working   | Administrators | 2015-05-01 10:19 AM |
| 1215 | ISXEVE  | Bug                   | Feedback Required | Normal   | rogeruk          | Item:GetInsuranceQuotes not working  | Administrators | 2014-10-12 04:28 PM |
| 1192 | ISXEVE  | Feature - Enhancement | Closed            | Normal   | aj2k88@gmail.com | Lower Level UI access  | Administrators | 2014-09-30 09:45 PM |
| 1421 | ISXEVE  | Feature - New         | Implemented       | Low      | bjcasey          | New Item Method  | Administrators | 2015-10-05 12:24 PM |
| 1335 | ISXEQ2  | Bug                   | Closed            | Urgent   | bjcasey          | Item Datatype .ExamineText Crashing  | Amadeus        | 2015-01-11 08:15 PM |
| 2248 | ISXEQ2  | Feature - New         | Implemented       | High     | LostOne          | Items - Trade Restricted Flag & Date   | Amadeus        | 2023-12-25 11:44 PM |
| 2251 | ISXEQ2  | Bug                   | Resolved          | High     | Kannkor          | 2023/11/14 Patch broke QuestJournalWindow  | Amadeus        | 2023-11-16 01:03 AM |
| 2171 | ISXEQ2  | Bug                   | Resolved          | High     | Kannkor          | 2021/03/30 - Crash with Item.Adornment[#]  | Amadeus        | 2021-03-31 10:40 PM |
| 2109 | ISXEQ2  | Bug                   | Resolved          | High     | Kannkor          | Reward Window crash  | Amadeus        | 2018-12-06 10:33 AM |
| 2092 | ISXEVE  | Bug                   | Implemented       | High     | bjcasey          | ewindow members (capacity and usedcapacity) returning -1                                   | Amadeus        | 2018-08-23 10:48 PM |
| 1691 | ISXEQ2  | Bug                   | Resolved          | High     | mattb            | Crash of entire Client on camp to character screen   | Amadeus        | 2016-08-21 04:21 AM |
| 1698 | ISXEQ2  | Bug                   | Closed            | High     | Mojoguy01        | Crashing a lot recently....(past 2 weeks give or take)                                     | Amadeus        | 2016-08-21 04:21 AM |
| 1458 | ISXEVE  | Bug                   | Resolved          | High     | eurouk           | After 29.09.2015 patch Module.IsActive, .Activate and IsActivatable not working in .net    | Amadeus        | 2015-10-02 05:52 AM |
| 1250 | ISXEVE  | Bug                   | Resolved          | High     | Stealthy         | Example script incorrect for usage of repair facilities & cannot accept confirmation modal | Amadeus        | 2014-10-24 05:50 AM |
| 1189 | ISXEQ2  | Bug                   | Closed            | High     | Kannkor          | Me.Pet returns NULL  | Amadeus        | 2014-09-29 02:11 AM |
| 1181 | ISXEQ2  | Bug                   | Closed            | High     | Kannkor          | 20140923.0017 Bugs   | Amadeus        | 2014-09-28 12:27 AM |
| 1182 | ISXEQ2  | Bug                   | Closed            | High     | srass            | Crafting Clipboard causing crash   | Amadeus        | 2014-09-27 09:12 PM |
| 2271 | ISXEQ2  | Bug                   | New               | Normal   | Kannkor          | eq2window .IsVisible crash   | Amadeus        | 2024-03-04 05:59 PM |
| 2264 | ISXEQ2  | Feature - Enhancement | New               | Normal   | Kannkor          | adornment item / toiteminfo  | Amadeus        | 2024-01-07 02:03 PM |
| 2263 | ISXEQ2  | Bug                   | New               | Normal   | Kannkor          | Crash when clicking entries in eq2uipage singleuserresearcher window                       | Amadeus        | 2024-01-04 11:40 PM |
| 2135 | ISXEQ2  | Feature - New         | Implemented       | Normal   | Kannkor          | Place Actors on the ground (decorating)  | Amadeus        | 2023-12-27 11:54 PM |
| 2243 | ISXEQ2  | Feature - New         | Implemented       | Normal   | Jimbo            | Ability to read Channeler pet window(s)  | Amadeus        | 2023-12-25 07:06 PM |

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| 2181 | ISXEQ2  | Feature - Enhancement | Implemented       | Normal   | Kannkor     | Actor - Add equipment/visual   | Amadeus  | 2023-12-24 07:18 PM |
| 2245 | ISXEQ2  | Feature - New         | Implemented       | Normal   | Jiimbo      | Reactive spell tracking  | Amadeus  | 2023-12-22 01:05 AM |
| 2185 | ISXEQ2  | Feature - Enhancement | Implemented       | Normal   | LostOne     | New Members for Recipe (Data Type)   | Amadeus  | 2023-12-21 06:45 PM |
| 2203 | ISXEQ2  | Bug                   | Resolved          | Normal   | LostOne     | Iteminfo Member Issue  | Amadeus  | 2023-12-20 11:53 PM |
| 2215 | ISXEQ2  | Feature - Enhancement | Closed            | Normal   | bjcasey     | BrokerWindow SearchResults Missing Seller Name                                     | Amadeus  | 2023-12-20 11:17 PM |
| 2242 | ISXEQ2  | Feature - Enhancement | Implemented       | Normal   | Jiimbo      | Addition of AtCharSelect   | Amadeus  | 2023-12-20 10:16 PM |
| 2258 | ISXEQ2  | Feature - New         | Implemented       | Normal   | Kannkor     | Put datatype unknown values into an array that can be iterated                     | Amadeus  | 2023-12-20 05:15 PM |
| 2254 | ISXEQ2  | Feature - New         | Implemented       | Normal   | Kannkor     | Me.Pitch - Camera Angles   | Amadeus  | 2023-12-14 01:22 AM |
| 2255 | ISXEQ2  | Feature - New         | Implemented       | Normal   | Kannkor     | Actor.ToolTip (.HoverOver?)  | Amadeus  | 2023-12-13 11:59 PM |
| 2241 | ISXEQ2  | Feature - Enhancement | Implemented       | Normal   | bjcasey     | Add ToltemInfo to Consignment  | Amadeus  | 2023-10-31 10:15 PM |
| 2223 | ISXEQ2  | Bug                   | Resolved          | Normal   | Kannkor     | `\${ContainerWindow.Item[1].IsItemInfoAvailable}` doesn't return data              | Amadeus  | 2023-10-31 02:09 PM |
| 2244 | ISXEQ2  | Bug                   | Resolved          | Normal   | Kannkor     | Maintained -> .DamageRemaining always reports 0                                    | Amadeus  | 2023-10-29 09:17 PM |
| 2240 | ISXEQ2  | Feature - New         | Implemented       | Normal   | bjcasey     | Account Available Features (Expansions) Data                                       | Amadeus  | 2023-10-27 10:11 PM |
| 2221 | ISXEVE  | Feature - New         | In Progress       | Normal   | Noobbotter  | Allow the interaction with Planetary Interaction UI.                               | Amadeus  | 2023-06-18 02:06 PM |
| 2230 | ISXEQ2  | Bug                   | Resolved          | Normal   | Kannkor     | `\${RewardWindow.Reward[#].LinkID}` returns 0                                      | Amadeus  | 2023-05-06 11:59 AM |
| 2211 | ISXEVE  | Feature - New         | Implemented       | Normal   | Elusif      | Ability to repair modules damaged by overheating.                                  | Amadeus  | 2023-04-28 07:56 PM |
| 2222 | ISXEVE  | Feature - Enhancement | Implemented       | Normal   | Noobbotter  | Allow me to get the X, Y pixel position of an ewwindow.                            | Amadeus  | 2023-01-07 07:59 PM |
| 2227 | ISXEVE  | Bug                   | Resolved          | Normal   | Elusif      | Repairshop Buttons Broken  | Amadeus  | 2023-01-07 07:35 PM |
| 2214 | ISXEQ2  | Bug                   | Resolved          | Normal   | bjcasey     | .ToltemInfo.ContentsForSale Returns FALSE  | Amadeus  | 2022-07-24 03:29 AM |
| 2202 | ISXEQ2  | Bug                   | Resolved          | Normal   | Kranok      | effectinfo.EffectString and effectinfo.NumEffectStrings not working correctly      | Amadeus  | 2022-02-18 10:15 AM |
| 2190 | ISXEVE  | Bug                   | Feedback Required | Normal   | smokemonkey | Entity[id]:GetCargo does not work with wrecks while it works with Cargo Containers | Amadeus  | 2021-12-27 05:50 AM |
| 2191 | ISXEVE  | Bug                   | Feedback Required | Normal   | smokemonkey | Energy weapon range update delay when switching ammos.                             | Amadeus  | 2021-12-22 05:48 AM |
| 2188 | ISXEVE  | Bug                   | Feedback Required | Normal   | smokemonkey | ExplosionRadius and ExplosionVelocity returns NULL for missiles                    | Amadeus  | 2021-12-22 05:16 AM |
| 2187 | ISXEVE  | Bug                   | Feedback Required | Normal   | smokemonkey | CurrentCharges returns 0 for energy weapons when crystal is loaded.                | Amadeus  | 2021-12-22 05:10 AM |

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| 2186 | ISXEVE  | Bug                   | Feedback Required | Normal   | smokemonkey       | Item.BasePrice is returning 0   | Amadeus  | 2021-12-22 05:04 AM |
| 2189 | ISXEVE  | Bug                   | In Progress       | Normal   | smokemonkey       | Entity.IsAbandoned does not work with Cargo Container and Wrecks, and not working with EntityQuery. | Amadeus  | 2021-12-22 01:25 AM |
| 2172 | ISXEQ2  | Bug                   | New               | Normal   | Kannkor           | Actor.Effect[query freezes the instance (crash)   | Amadeus  | 2021-04-21 01:16 PM |
| 2112 | ISXEVE  | Feature - New         | Implemented       | Normal   | Alexs7k@gmail.com | using Abyssal Filaments   | Amadeus  | 2021-02-17 04:18 AM |
| 2167 | ISXEVE  | Feature - Enhancement | Implemented       | Normal   | Teht              | Requesting "Claim" button implementation in Window rewardsWnd"                                      | Amadeus  | 2021-02-17 04:06 AM |
| 2155 | ISXEQ2  | Bug                   | New               | Normal   | rawfle            | Oddities with \${Me.IsRunning} and \${Me.IsWalking}   | Amadeus  | 2020-08-15 01:16 AM |
| 2008 | ISXEQ2  | Feature - Enhancement | Implemented       | Normal   | Pork              | Enable use of ( TabbedPane ) within EQ2UIPage to access datasource and change tabs in ui elements   | Amadeus  | 2019-12-31 02:03 PM |
| 2082 | ISXEQ2  | Feature - Enhancement | Implemented       | Normal   | Pork              | EQ2_onIncomingText (Event) ( Expand to Accept All Chat Types Like Narrative etc )                   | Amadeus  | 2019-12-26 05:43 PM |
| 2071 | ISXEQ2  | Feature - Enhancement | Implemented       | Normal   | Kannkor           | ItemInfo - Add .Infusable   | Amadeus  | 2019-12-26 12:30 PM |
| 2086 | ISXEQ2  | Bug                   | Closed            | Normal   | Kannkor           | Crash since patch 6/19/2018 - RewardWindow  | Amadeus  | 2019-12-25 08:56 PM |
| 2102 | ISXEQ2  | Feature - Enhancement | Implemented       | Normal   | Pork              | Access to RoomID + EQ2loc change/update   | Amadeus  | 2019-05-15 11:30 AM |
| 1589 | ISXEVE  | Feature - Enhancement | Closed            | Normal   | Nerumph           | Add Compression Array as Acceptable Ore Depository  | Amadeus  | 2018-05-05 01:32 PM |
| 1241 | ISXEVE  | Bug                   | Closed            | Normal   | Ramzeth           | Incorrect Item.Quantity when item moves to hangar from cancelled order                              | Amadeus  | 2018-04-28 08:59 PM |
| 2031 | ISXEQ2  | Bug                   | Resolved          | Normal   | symmetrys         | InnerSpace / isxEQ2 fail  | Amadeus  | 2018-01-17 01:22 PM |
| 2012 | ISXEQ2  | Bug                   | Resolved          | Normal   | Pork              | eq2listbox and :GetOptions Crashes eq2  | Amadeus  | 2017-12-19 11:48 AM |
| 1981 | ISXEQ2  | Bug                   | Resolved          | Normal   | VianSK            | \${Me.Grouped} Always returns FALSE   | Amadeus  | 2017-08-31 09:19 PM |
| 1982 | ISXEQ2  | Bug                   | Resolved          | Normal   | Sunomi            | EQ2Track and Radar Crash When Selecting Waypoint/Item   | Amadeus  | 2017-08-26 02:02 PM |
| 1805 | ISXEQ2  | Bug                   | Resolved          | Normal   | leverage          | Unable to get/set MailWindow.Recipient  | Amadeus  | 2017-02-09 10:47 PM |
| 1757 | ISXEQ2  | Bug                   | Closed            | Normal   | user01            | .EffectString / .NumEffectStrings not available for items in loot window                            | Amadeus  | 2017-01-22 09:31 PM |
| 1610 | ISXEQ2  | Bug                   | Closed            | Normal   | rrnolan           | isxSQLite Crashing EQ2 on windows 10  | Amadeus  | 2017-01-15 10:59 AM |
| 1649 | ISXEQ2  | Bug                   | Closed            | Normal   | Pork              | constant Lavish Crash accessing knowledge book UI   | Amadeus  | 2016-12-17 10:13 PM |
| 1732 | ISXEQ2  | Bug                   | Closed            | Normal   | omgbot            | Broker results not returning proper price   | Amadeus  | 2016-12-17 10:12 PM |
| 1561 | ISXEQ2  | Feature - Enhancement | Implemented       | Normal   | lixleon           | Any possible \${Actor[ID].SkinID} ?   | Amadeus  | 2016-12-09 04:02 PM |
| 1717 | ISXEQ2  | Bug                   | Closed            | Normal   | Wishbringer       | /craft not working (not recognizing progress and not performing actions)                            | Amadeus  | 2016-11-29 11:51 PM |
| 1715 | ISXEQ2  | Bug                   | Resolved          | Normal   | uiyice            | consignment:Buy (Buying from the broker) seems nonfunctional  | Amadeus  | 2016-11-24 04:14 PM |

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| 1690 | ISXEQ2  | Bug                   | Resolved          | Normal   | Lars        | Client crash   | Amadeus  | 2016-08-21 04:21 AM |
| 1682 | ISXEQ2  | Bug                   | Resolved          | Normal   | Kannkor     | Me.Inventory now fails to find containers                                    | Amadeus  | 2016-08-02 12:48 AM |
| 1560 | ISXEQ2  | Feature - Enhancement | Resolved          | Normal   | lazycrafter | Enhancements to UI Datatypes   | Amadeus  | 2016-07-04 11:14 AM |
| 1605 | ISXEQ2  | Bug                   | Closed            | Normal   | Wishbringer | EQ2Craft: can't recognize lvl 60-69 smith recipes in writs                   | Amadeus  | 2016-06-19 11:57 PM |
| 1621 | ISXEQ2  | Feature - Enhancement | Implemented       | Normal   | Pork        | Select Item within a LootWindow Reward                                       | Amadeus  | 2016-06-19 09:06 PM |
| 1633 | ISXEQ2  | Bug                   | Resolved          | Normal   | leverage    | #{EQ2Mail[opened].Body.Length} crashing EQ2                                  | Amadeus  | 2016-06-18 02:34 PM |
| 1628 | ISXEQ2  | Bug                   | Resolved          | Normal   | uiyice      | ExamineItemWindow CTW/Unknown Results  | Amadeus  | 2016-06-17 03:30 PM |
| 1629 | ISXEQ2  | Bug                   | Implemented       | Normal   | uiyice      | ContainerWindow - Invalid Results and CTD                                    | Amadeus  | 2016-06-17 03:23 PM |
| 1554 | ISXEQ2  | Bug                   | Resolved          | Normal   | user01      | Me.Inventory[-<item>]:Equip tries to use item from bank instead of inventory | Amadeus  | 2015-12-24 12:40 AM |
| 1543 | ISXEQ2  | Bug                   | Resolved          | Normal   | lixleon     | #{ReplyDialog.Text} Makes Game Window Crush.                                 | Amadeus  | 2015-12-16 06:52 PM |
| 1438 | ISXEQ2  | Feature - New         | Implemented       | Normal   | bjcasey     | New Character or Group/Raid Members  | Amadeus  | 2015-12-16 07:44 AM |
| 1512 | ISXEVE  | Feature - New         | Resolved          | Normal   | bjcasey     | Agent Conversation HTML  | Amadeus  | 2015-11-05 12:18 PM |
| 1368 | ISXEQ2  | Bug                   | Resolved          | Normal   | bjcasey     | [Broken] LootWindow Item Method  | Amadeus  | 2015-05-01 08:36 PM |
| 1251 | ISXEVE  | Feature - New         | Feedback Required | Normal   | gregz       | Bookmark Copy feature  | Amadeus  | 2015-04-07 04:45 AM |
| 1348 | ISXEQ2  | Feature - Enhancement | Implemented       | Normal   | Kannkor     | Actor.IsNamed updates  | Amadeus  | 2015-02-08 02:36 PM |
| 1264 | ISXEVE  | Feature - Enhancement | Implemented       | Normal   | rogeruk     | PlaceSellOrder - MultiSell Addition  | Amadeus  | 2015-01-22 10:50 AM |
| 1284 | ISXEQ2  | Feature - New         | Implemented       | Normal   | CyberTech   | New Item (Datatype) Members - Adornments                                     | Amadeus  | 2015-01-16 02:53 AM |
| 1332 | ISXEQ2  | Feature - Enhancement | Implemented       | Normal   | Kannkor     | Actor tagtarget information  | Amadeus  | 2015-01-04 01:10 AM |
| 1315 | ISXEQ2  | Bug                   | Resolved          | Normal   | blackmolly1 | error  | Amadeus  | 2014-12-29 09:08 PM |
| 1325 | ISXEQ2  | Feature - Enhancement | Implemented       | Normal   | Kannkor     | Recipe Information. Primary component  | Amadeus  | 2014-12-29 09:07 PM |
| 1277 | ISXEQ2  | Bug                   | Resolved          | Normal   | Kannkor     | Crafting: Mass Production  | Amadeus  | 2014-11-16 05:38 PM |
| 1278 | ISXEQ2  | Bug                   | Resolved          | Normal   | mishissa    | Radar causing a game crash   | Amadeus  | 2014-11-14 03:26 AM |
| 1281 | ISXEQ2  | Bug                   | Resolved          | Normal   | uiyice      | item.IsCollectible always returns false                                      | Amadeus  | 2014-11-13 08:03 PM |
| 1265 | ISXEQ2  | Bug                   | Resolved          | Normal   | Kannkor     | actor .EncounterSize returning odd data.                                     | Amadeus  | 2014-11-06 01:53 AM |
| 1190 | ISXEQ2  | Bug                   | Resolved          | Normal   | bjcasey     | SerialNumber Datatype Returns NULL   | Amadeus  | 2014-10-27 05:17 AM |
| 1249 | ISXEVE  | Bug                   | Resolved          | Normal   | Stealthy    | Module.IsOnline always returns TRUE  | Amadeus  | 2014-10-24 05:47 AM |
| 1174 | ISXEVE  | Feature - New         | Implemented       | Normal   | Stealthy    | Dockable Station Repair Access   | Amadeus  | 2014-10-24 01:08 AM |
| 1217 | ISXEQ2  | Bug                   | Resolved          | Normal   | Herculezz   | EQ2.CheckCollision Always returning False                                    | Amadeus  | 2014-10-14 01:04 AM |

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| 1216 | ISXEQ2  | Bug                   | Closed            | Normal   | bjcasey            | Move Item Method Broken   | Amadeus  | 2014-10-13 01:40 PM |
| 8    | ISXEVE  | Feature - New         | Implemented       | Normal   | MSMage             | Anchored/Unanchored/Online/Incapacitated Item status                              | Amadeus  | 2014-10-12 07:03 PM |
| 1195 | ISXEVE  | Feature - New         | Implemented       | Normal   | MSMage             | Enter Starbase Forcefield Password  | Amadeus  | 2014-10-10 01:05 PM |
| 1196 | ISXEVE  | Feature - New         | Implemented       | Normal   | MSMage             | Self destruct   | Amadeus  | 2014-10-04 09:20 PM |
| 1184 | ISXEQ2  | Bug                   | Resolved          | Normal   | Multicharacter     | Crash with Effects  | Amadeus  | 2014-10-03 08:01 PM |
| 1159 | ISXEVE  | Feature - New         | Implemented       | Normal   | MSMage             | Selected Item   | Amadeus  | 2014-10-02 02:17 AM |
| 1179 | ISXEVE  | Bug                   | Closed            | Normal   | pz                 | EVEWindow[telecom]:ClickButtonClose no effect                                     | Amadeus  | 2014-09-23 12:34 AM |
| 1175 | ISXEVE  | Feature - New         | Implemented       | Normal   | Stealthy           | In-station fitting access   | Amadeus  | 2014-09-20 12:15 AM |
| 1171 | ISXEQ2  | Bug                   | Closed            | Normal   | bjcasey            | "Unknown" Market  | Amadeus  | 2014-09-17 05:04 PM |
| 1173 | ISXEQ2  | Bug                   | Closed            | Normal   | bjcasey            | AdornmentDescription Broken   | Amadeus  | 2014-09-16 04:14 AM |
| 1997 | ISXEQ2  | Feature - New         | Implemented       | Low      | Kannkor            | Fast Travel Map Access  | Amadeus  | 2024-01-01 07:26 PM |
| 2205 | ISXIM   | Bug                   | Implemented       | Low      | LostOne            | ISXIM - Stopped Working With Inner Space Version 1.18 (Build 6814) +              | Amadeus  | 2022-03-21 07:11 PM |
| 1200 | ISXEVE  | Feature - New         | In Progress       | Low      | draupner           | Contract support  | Amadeus  | 2017-08-25 01:55 PM |
| 1654 | ISXEQ2  | Bug                   | Resolved          | Low      | uiyice             | item.SubType - returns incorrect string, or CTD                                   | Amadeus  | 2016-07-17 04:45 AM |
| 1630 | ISXEQ2  | Bug                   | Resolved          | Low      | uiyice             | GetInventoryAtHand - includes items in your house vault                           | Amadeus  | 2016-06-18 02:34 PM |
| 1623 | ISXEQ2  | Bug                   | Resolved          | Low      | frisket            | Ogre Craft - crash when auto-buying fuel  | Amadeus  | 2016-06-17 07:44 PM |
| 1418 | ISXEQ2  | Bug                   | Closed            | Low      | bjcasey            | Item Datatype Crashes   | Amadeus  | 2015-12-14 01:33 AM |
| 1347 | ISXEQ2  | Feature - New         | Implemented       | Low      | raudkoer@gmail.com | Humble request for adding Refine to Transmute/Salvage                             | Amadeus  | 2015-05-09 04:50 PM |
| 1244 | ISXEQ2  | Bug                   | Resolved          | Low      | Kannkor            | Chat events ( EQ2_onIncomingChatText and EQ2_onIncomingText ) Fire multiple times | Amadeus  | 2014-10-21 06:40 PM |
| 1194 | ISXEVE  | Feature - New         | Implemented       | Low      | MSMage             | Method: Fleet:ExemptFleetWarp   | Amadeus  | 2014-10-12 09:49 AM |
| 1197 | ISXEVE  | Feature - New         | Implemented       | Low      | MSMage             | Entity:Givelsk  | Amadeus  | 2014-10-04 09:22 PM |
| 1176 | ISXEVE  | Feature - Enhancement | Feedback Required | Low      | Stealthy           | Epic Arc Mission Support  | Amadeus  | 2014-09-30 03:16 AM |